

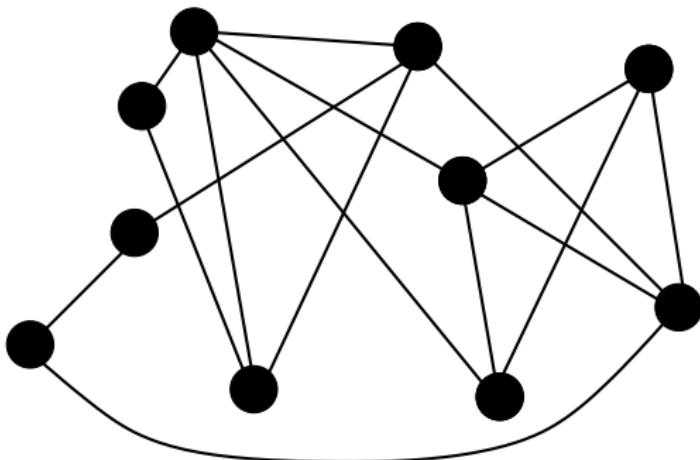
# Vertex Sparsification and Oblivious Reductions

Ankur Moitra, MIT

September 14, 2010

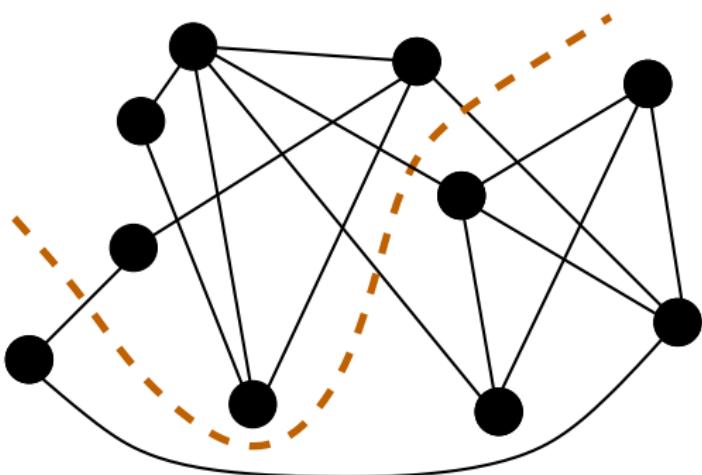
# The Minimum Bisection Problem

Goal: Minimize cost of bisection



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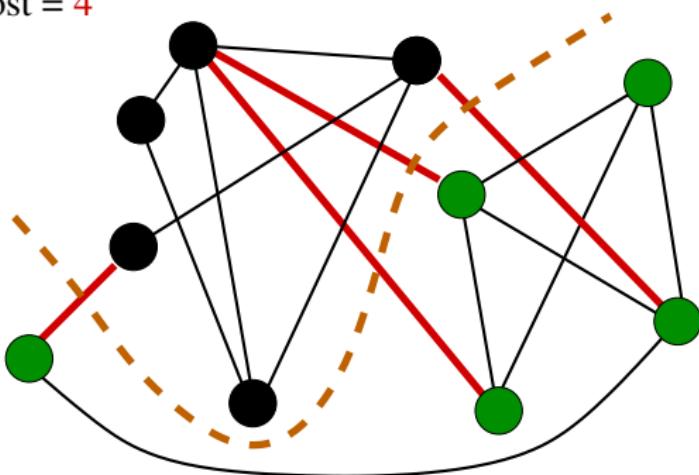
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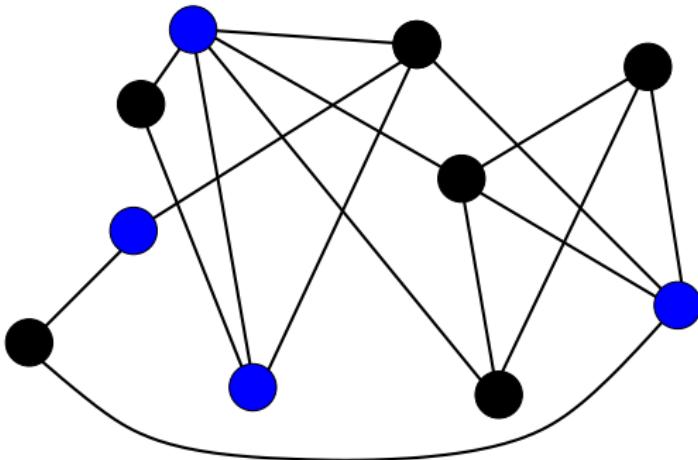
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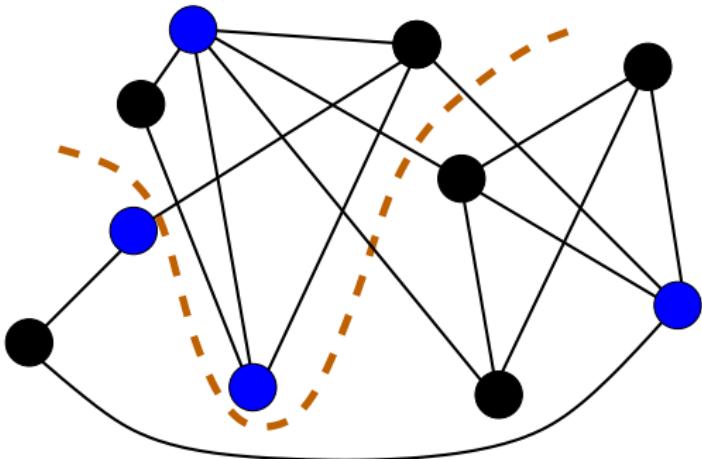
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Goal: Minimize cost of a bisection of the k blue nodes



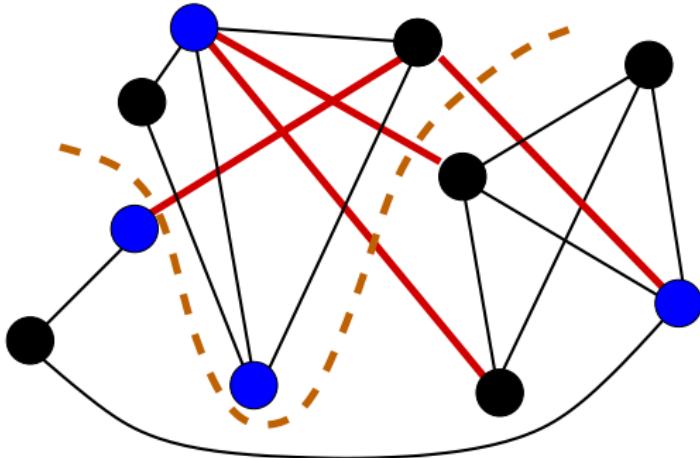
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[Fakcharoenphol, Harrelson, Rao, Talwar 2003]

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Yes we can...

# Highlights

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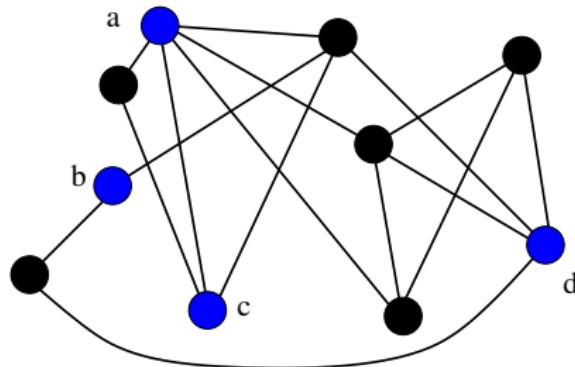
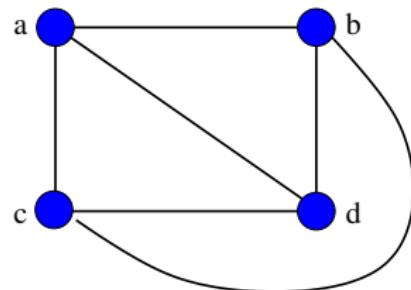
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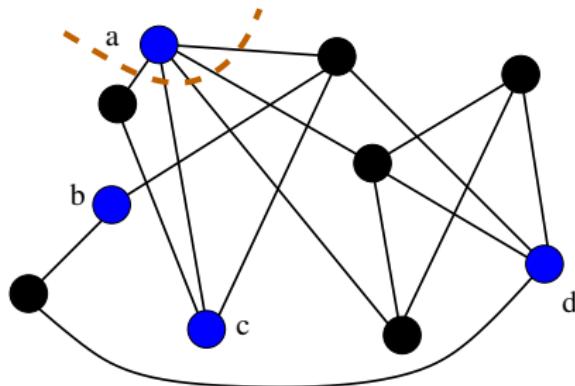
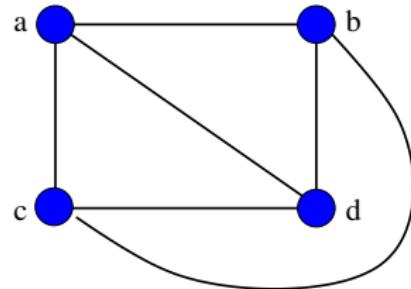
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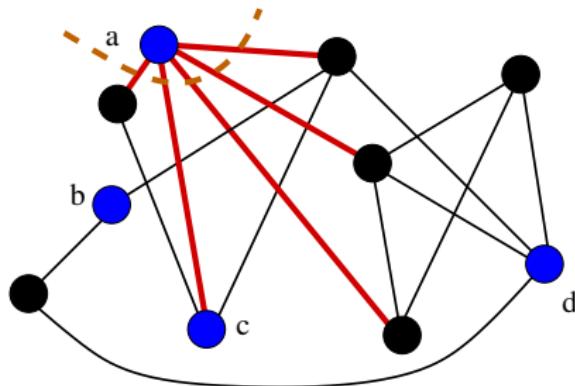
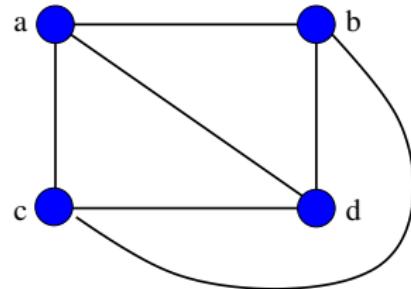
# General Approach: Cut Sparsifiers

Graph  $G=(V,E)$ Sparsifier  $G'=(K,E')$ 

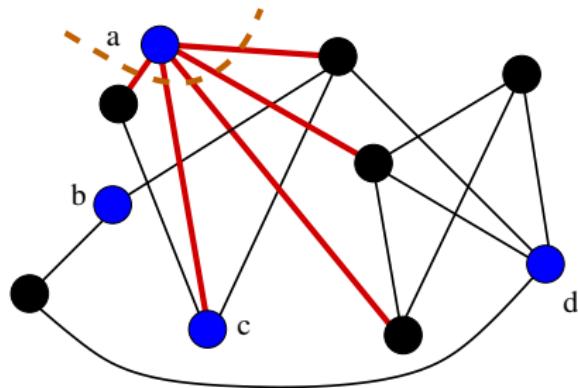
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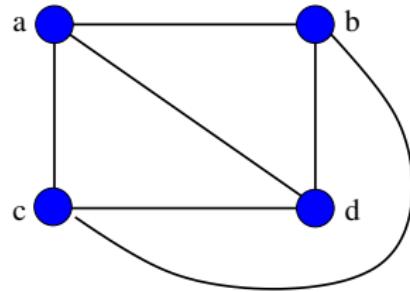
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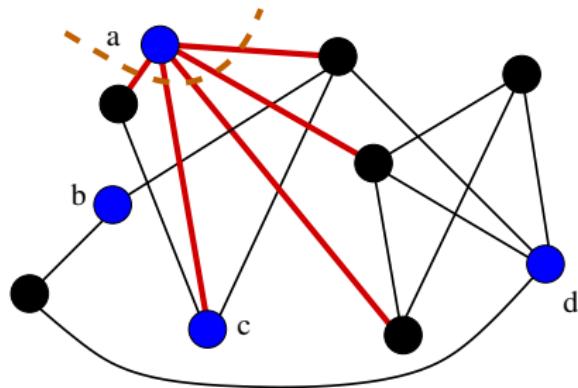
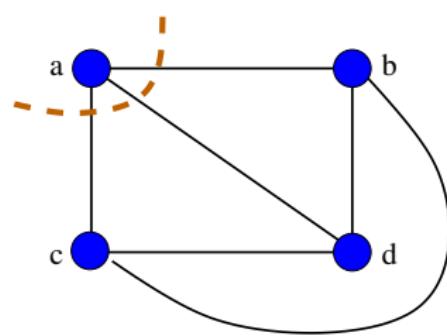
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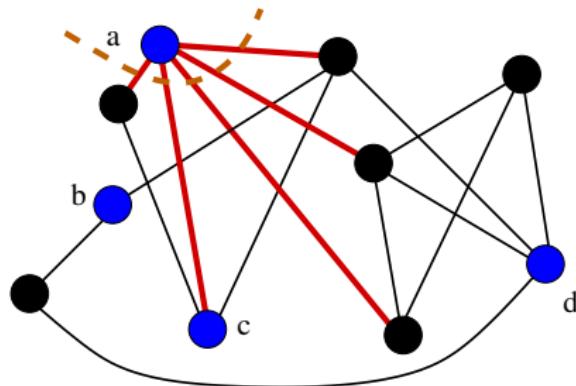
$$h_K(a) = 5$$

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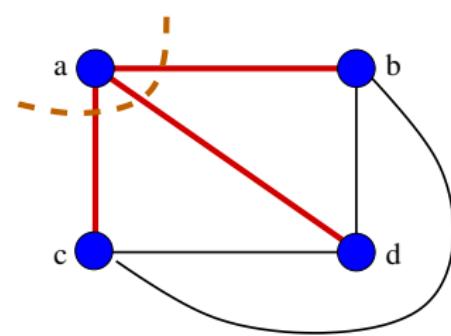
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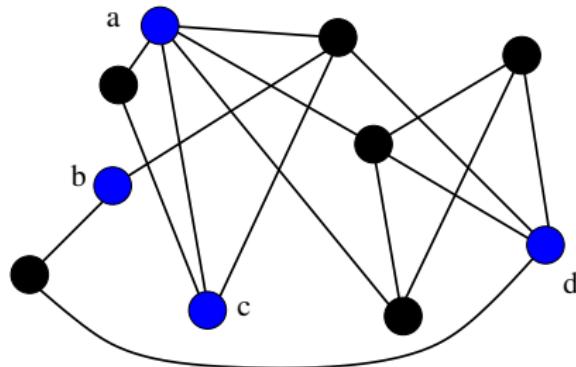
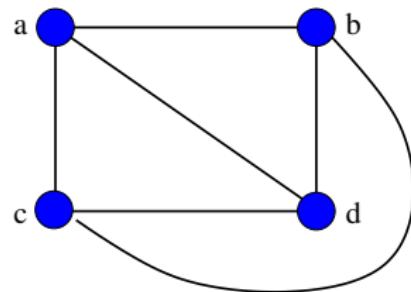
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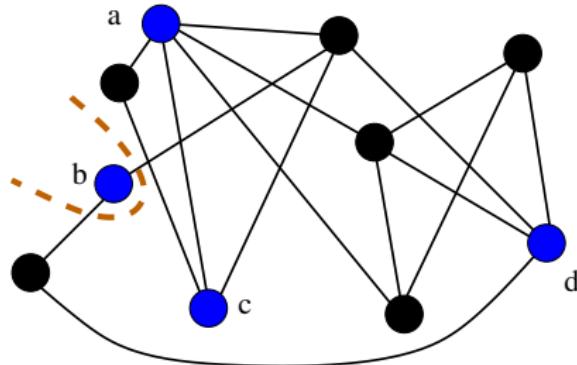
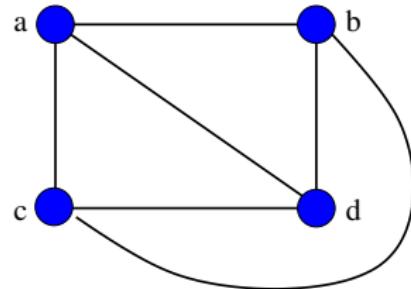
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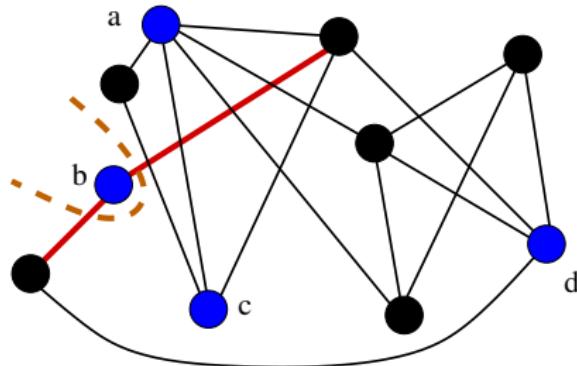
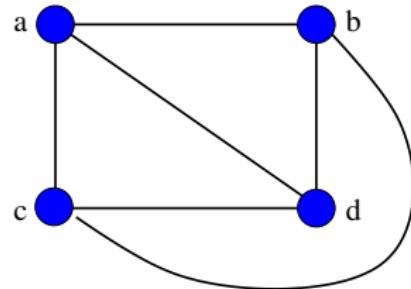
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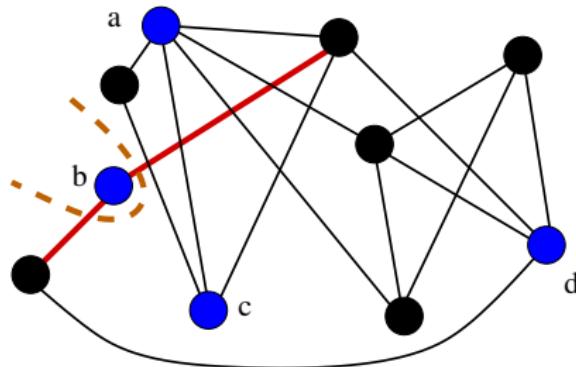
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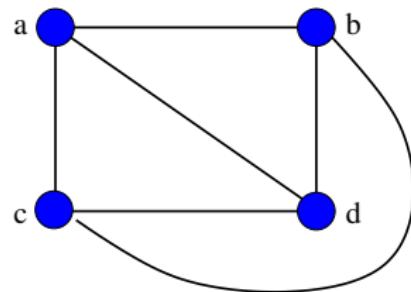
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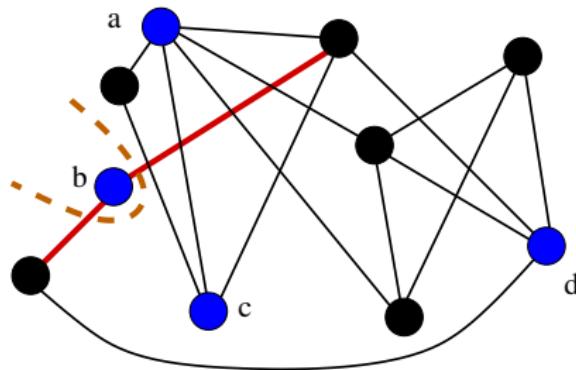
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$$h_K(b) = 2$$

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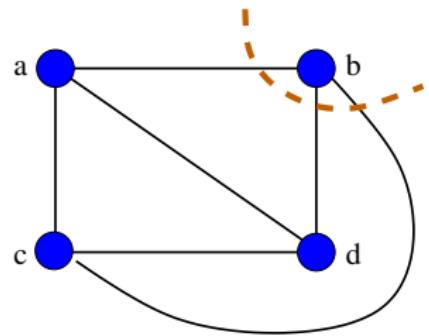
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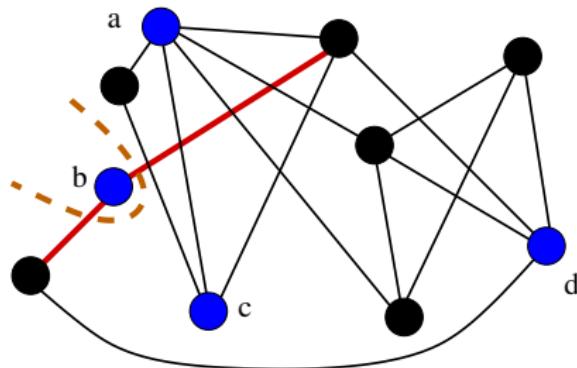


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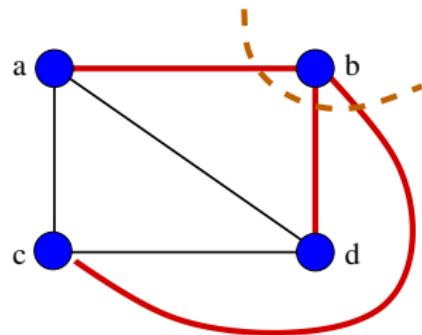
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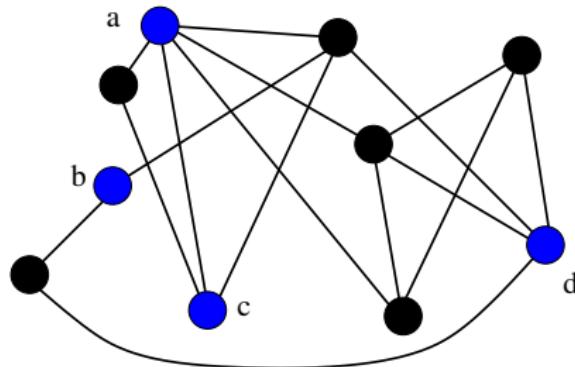
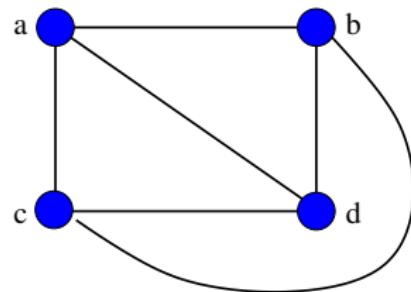
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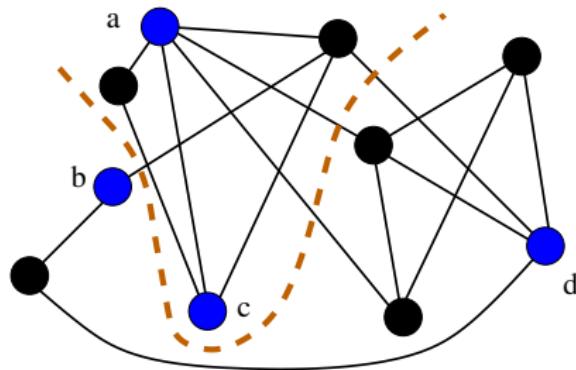
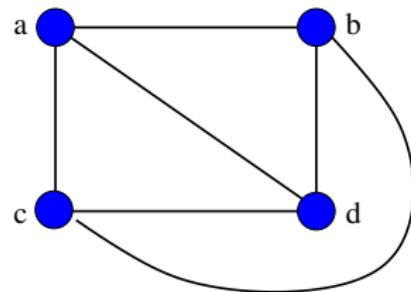
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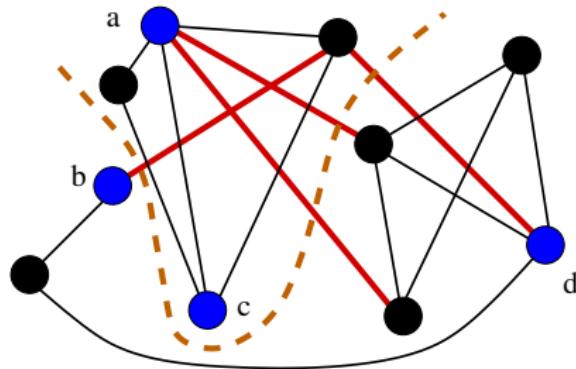
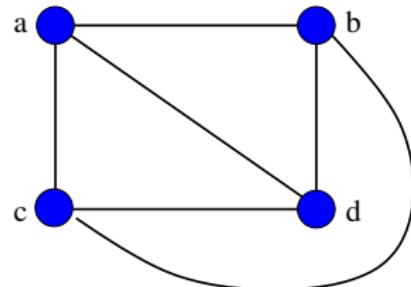
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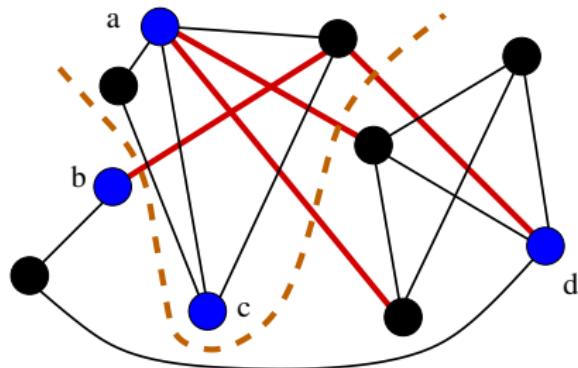
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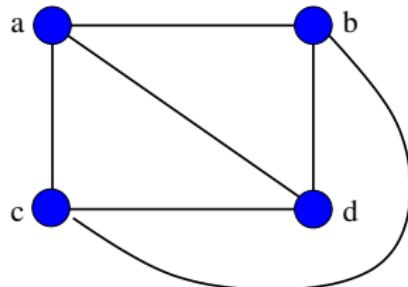
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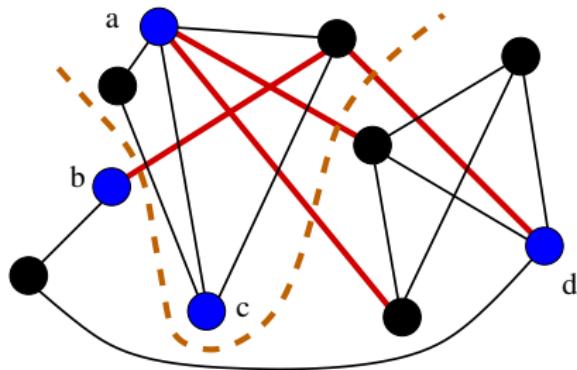
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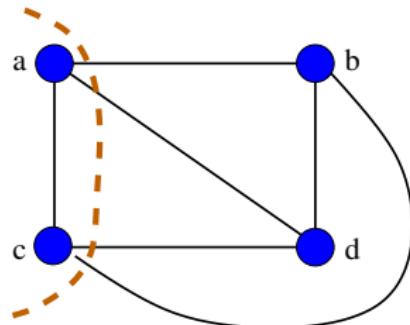
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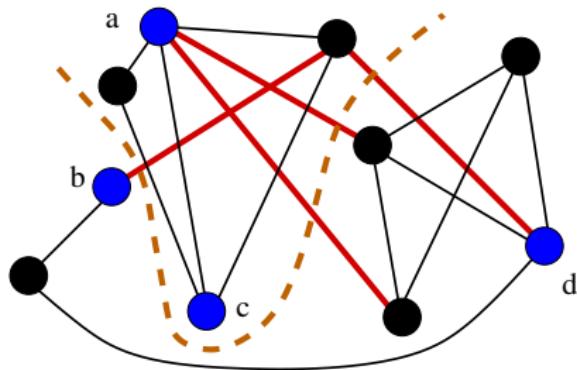
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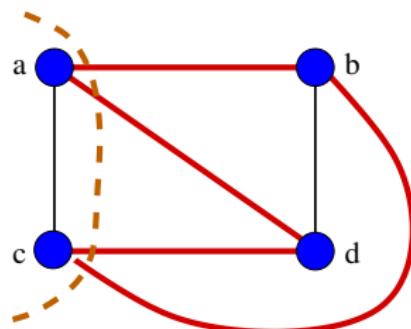
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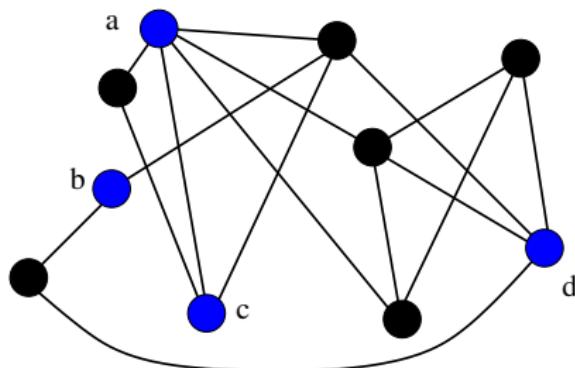
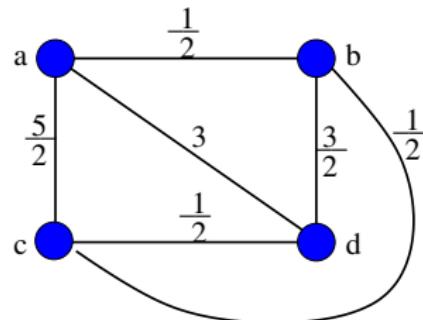
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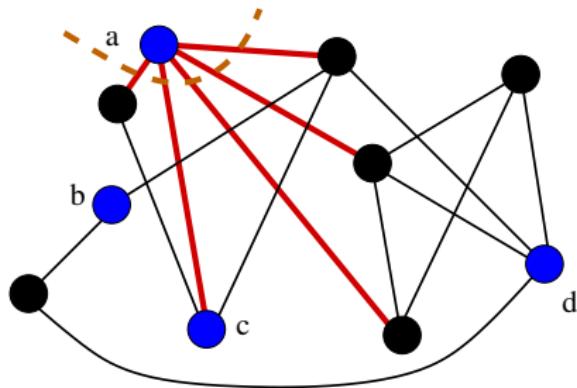
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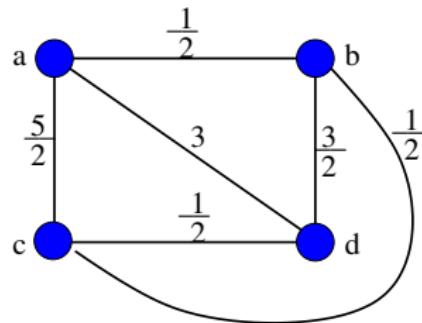
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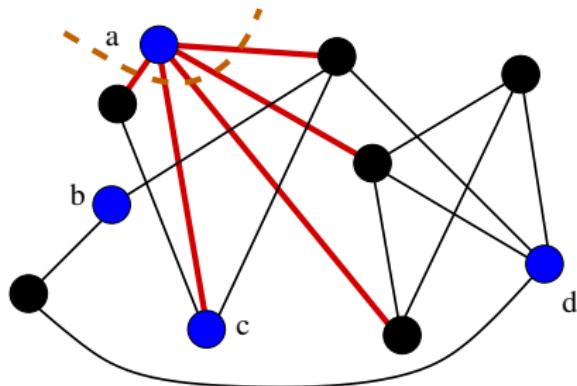
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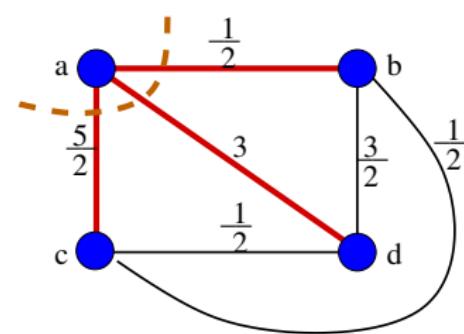
$$h_K(a) = 5$$

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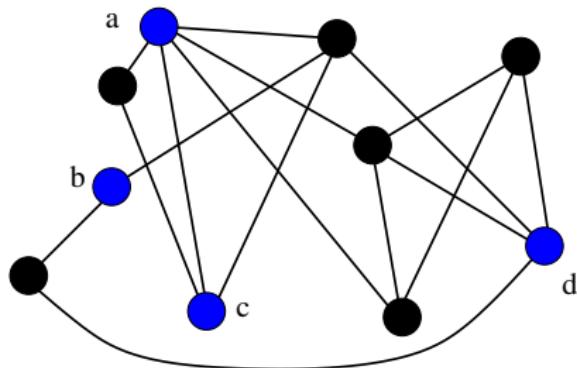
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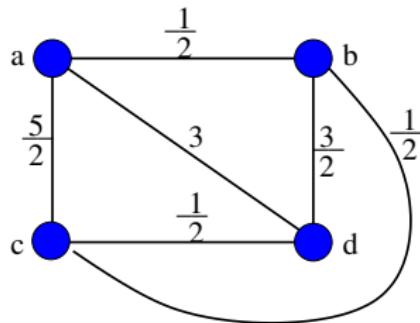
Sparsifier  $G' = (K, E')$ 

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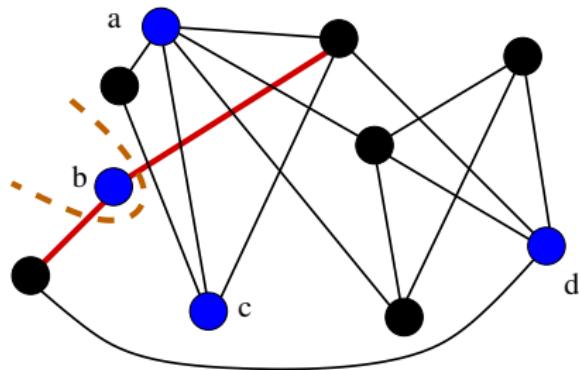
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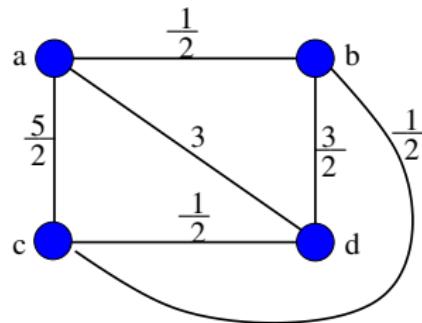
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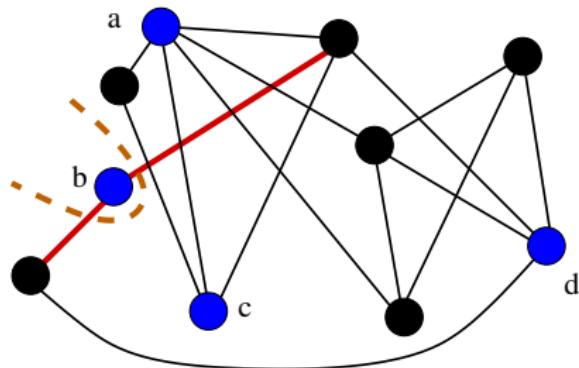
$$h_K(a) = 5$$

$$h_K(b) = 2$$

Sparsifier  $G' = (K, E')$ 

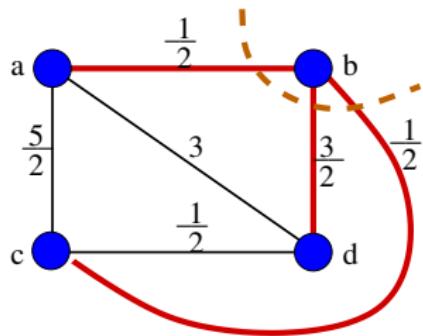
$$h'(a) = 6$$

# General Approach: Cut Sparsifiers

Graph  $G = (V, E)$ 

$$h_K(a) = 5$$

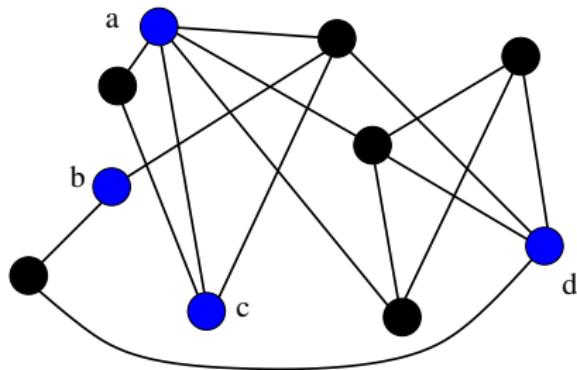
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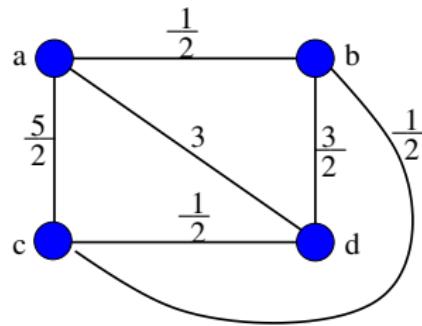
$$h'(b) = 2.5$$

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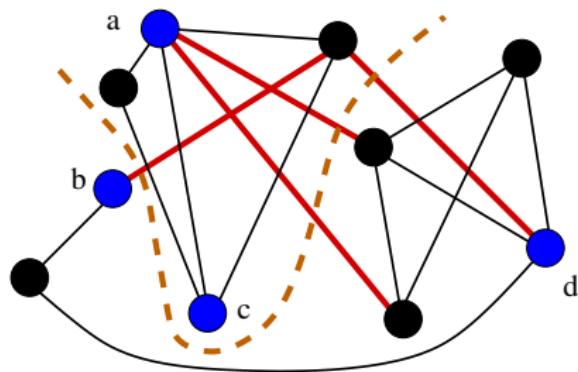
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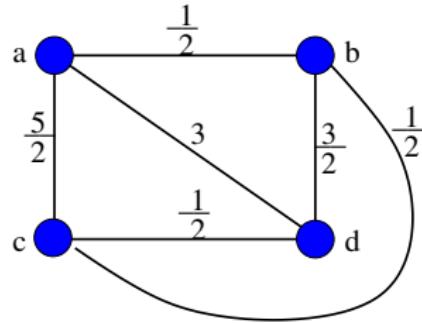
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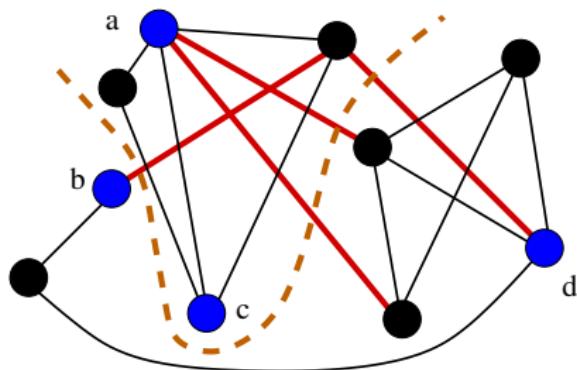
$$h_K(ac) = 4$$

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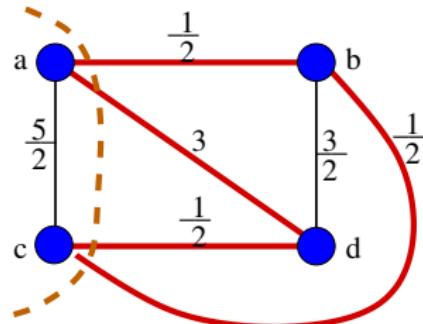
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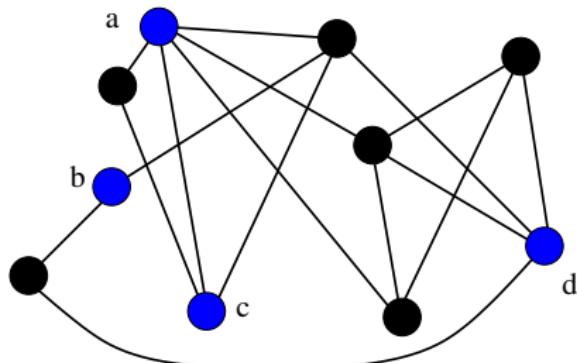
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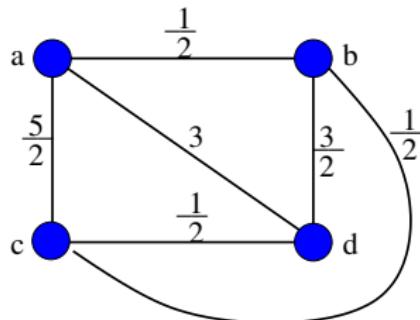
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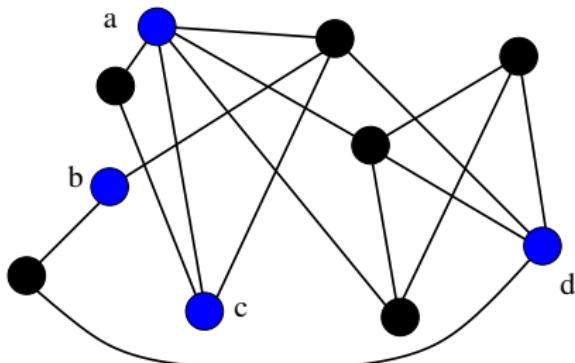
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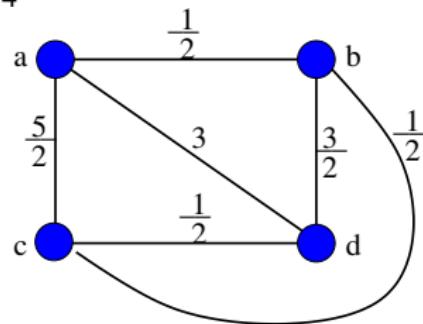
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# General Approach: Cut Sparsifiers

$$\text{Quality} = \frac{5}{4}$$



$$\begin{aligned}
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$G' = (K, E')$  is a **Cut Sparsifier** for  $G = (V, E)$  if all cuts in  $G'$  are at least as large as the corresponding min-cut in  $G$ .

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## Definition

The **Quality** of a Cut Sparsifier is the maximum ratio of a cut in  $G'$  to the corresponding min-cut in  $G$ .

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Theorem (Moitra, FOCS 2009)

For all (undirected) weighted graphs  $G = (V, E)$ , and all  $K \subset V$  there is an (undirected) weighted graph  $G' = (K, E')$  such that  $G'$  is a  $O(\log k / \log \log k)$ -quality Cut Sparsifier.

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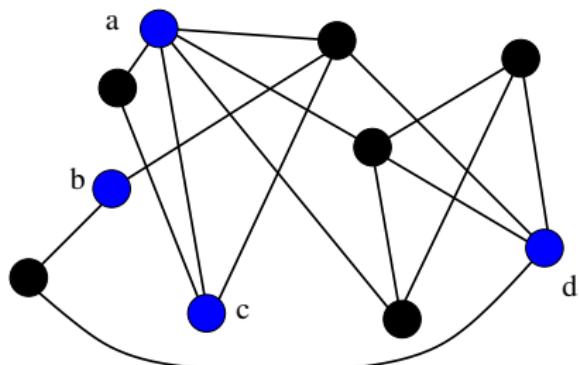
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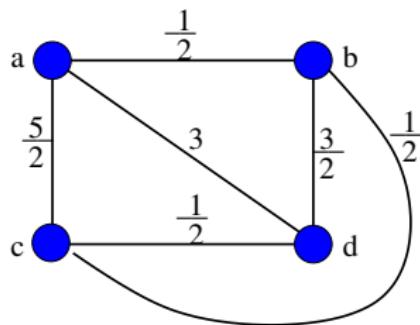
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This bound improves to  $O(1)$  if  $G$  is planar, or if  $G$  excludes any fixed minor!

# An Application to Steiner Minimum Bisection

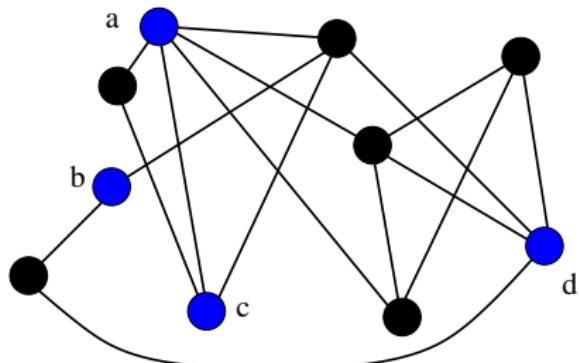
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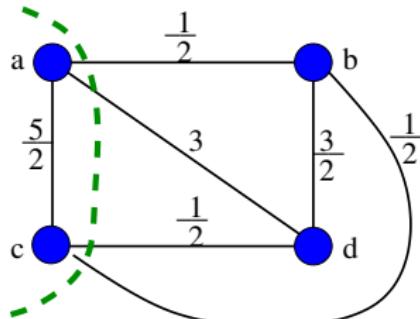
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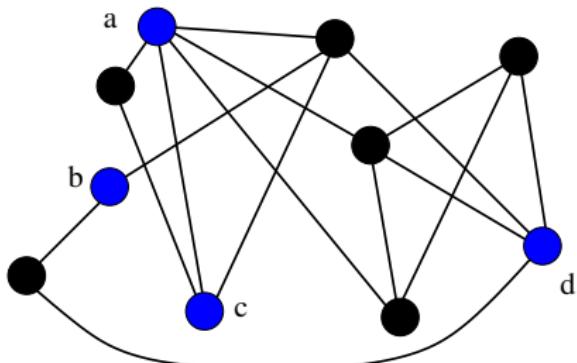
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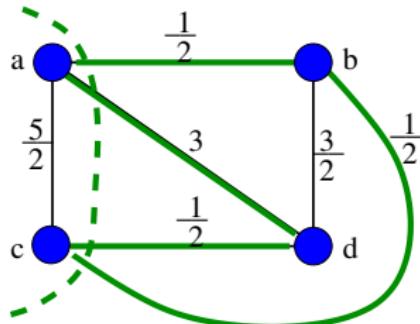
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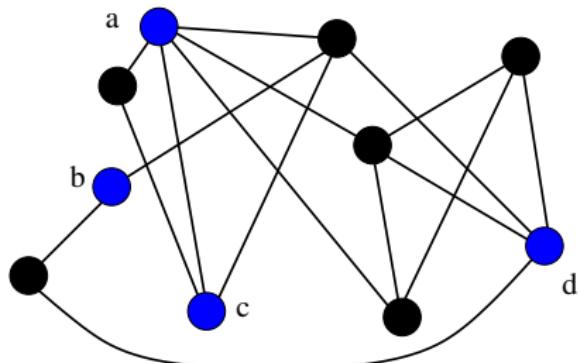
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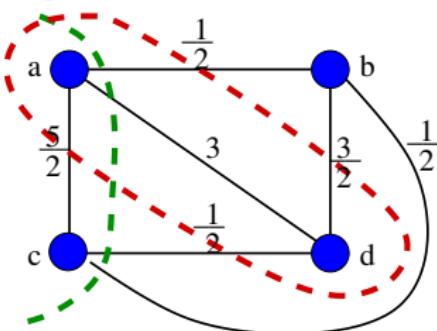
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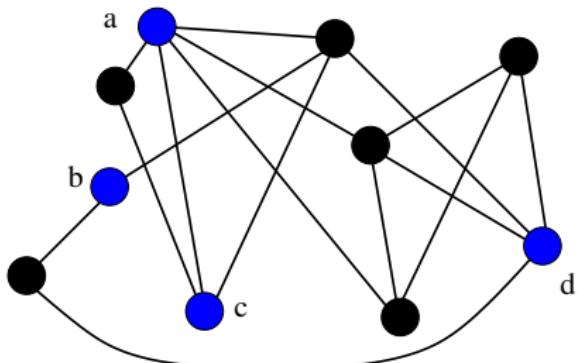
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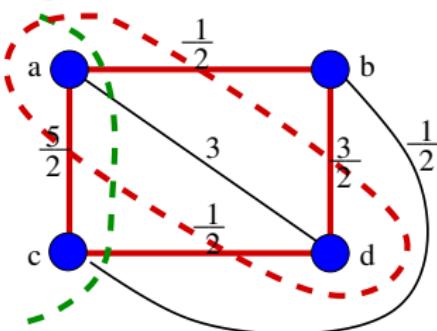
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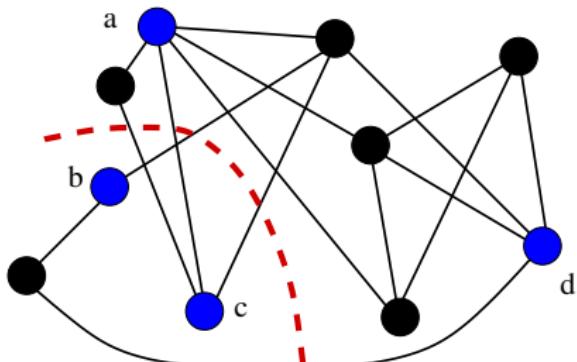
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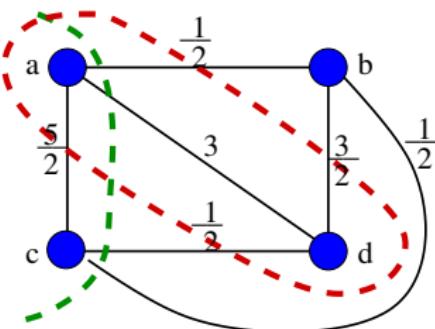
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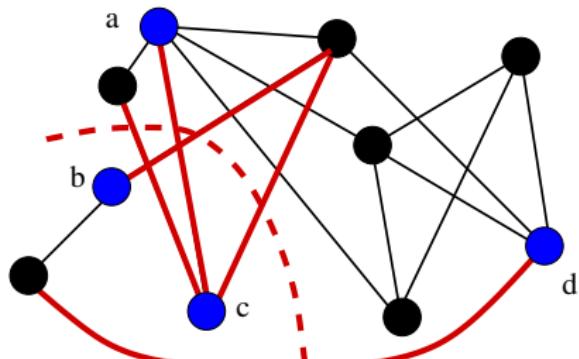
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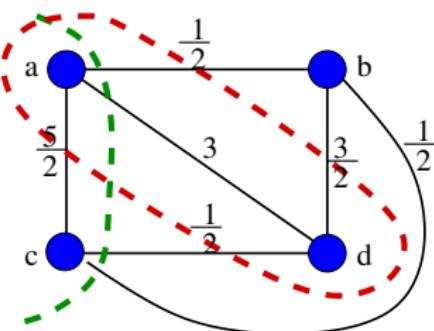
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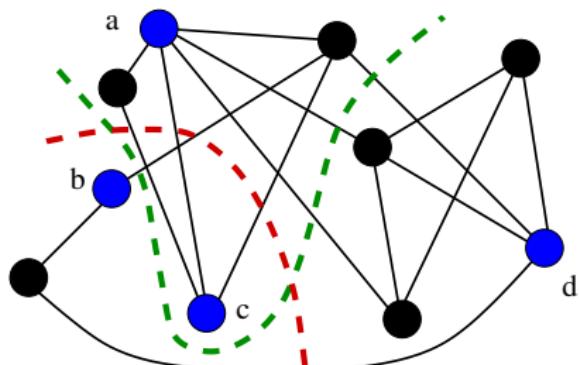
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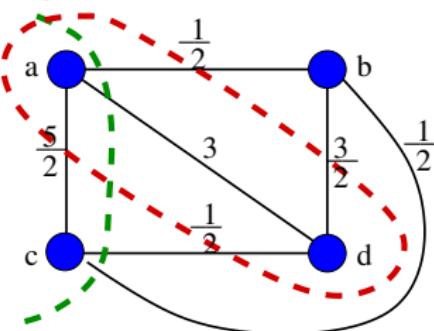
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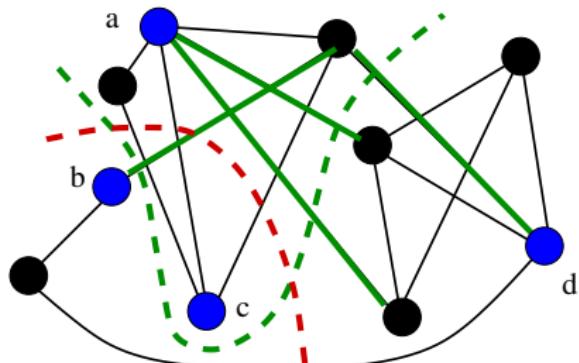
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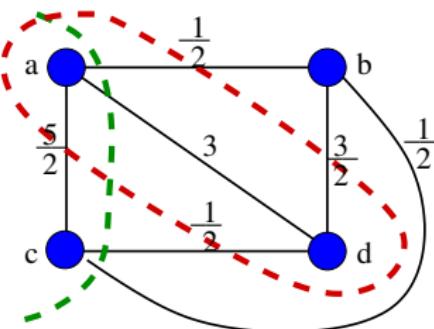
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This will bootstrap a  $\text{poly}(\log k)$  guarantee from a  $\text{poly}(\log n)$  guarantee

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# Highlights

## ① Approximation Guarantees Independent of the Graph Size:

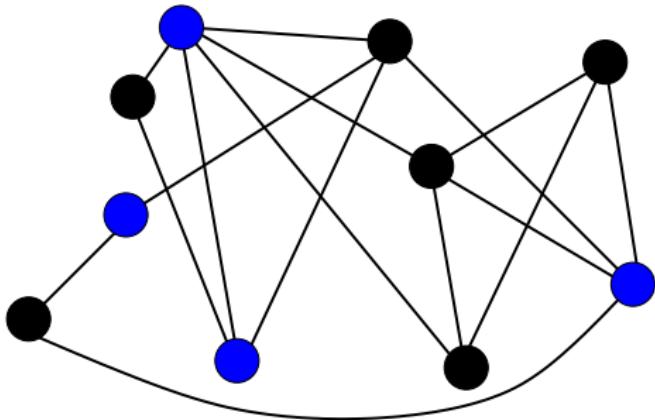
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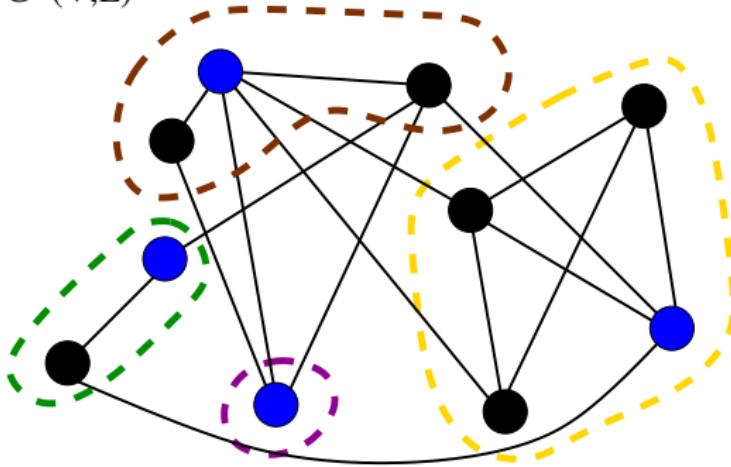
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- ② **Oblivious Reductions:** All you need to know about the underlying communication network is its vertex sparsifier

# Definition

$$G = (V, E)$$

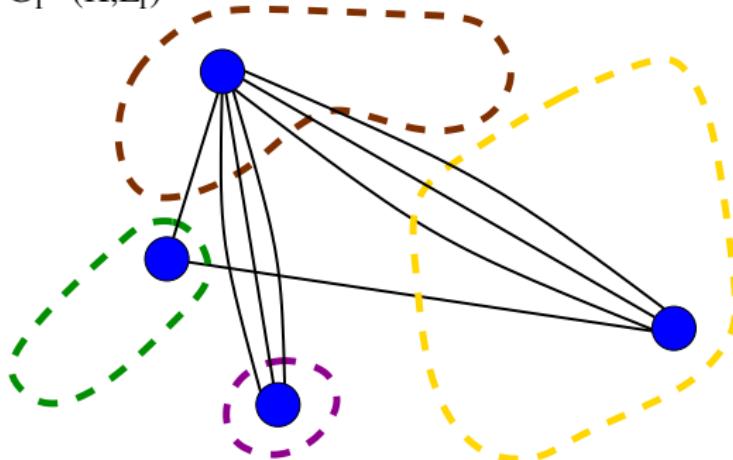


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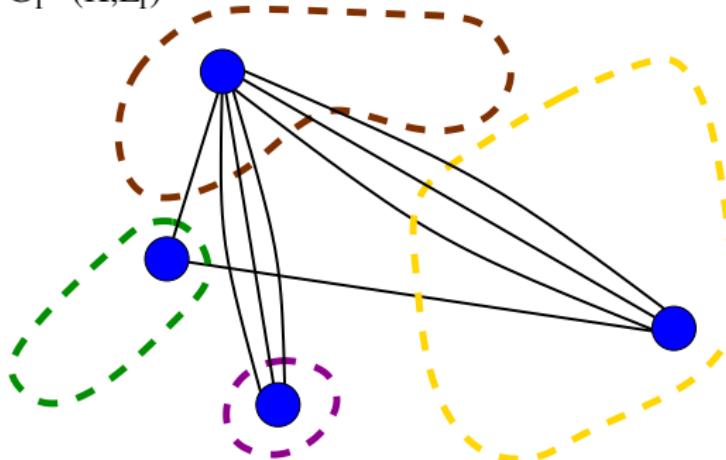
$$G_f = (K, E_f)$$



## Definition

Let  $f : V \rightarrow K$ , is a 0-extension if for all  $a \in K$ ,  $f(a) = a$ .

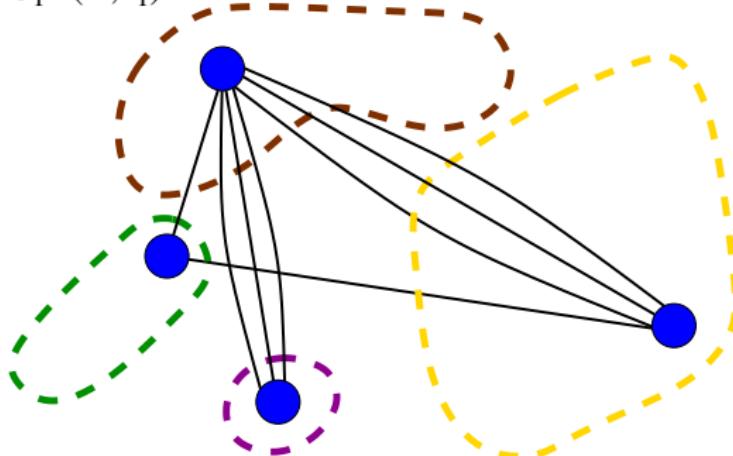
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## Lemma

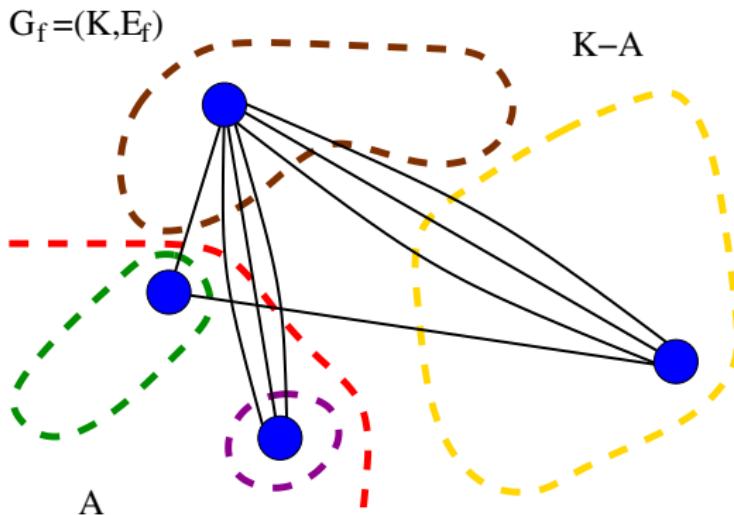
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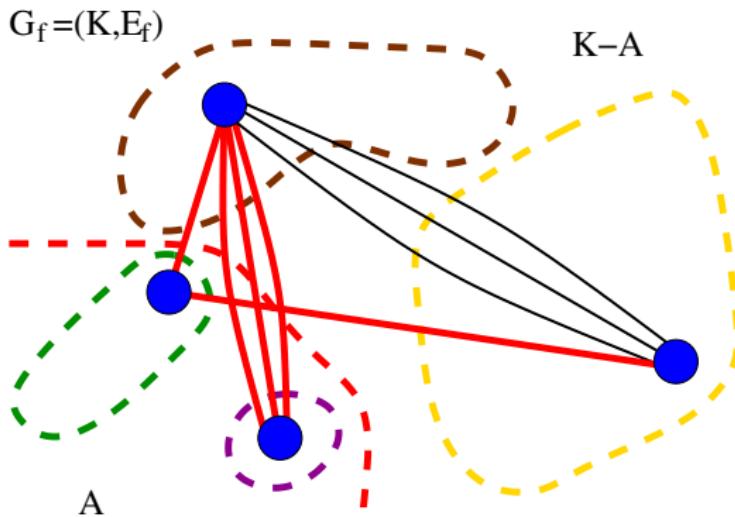
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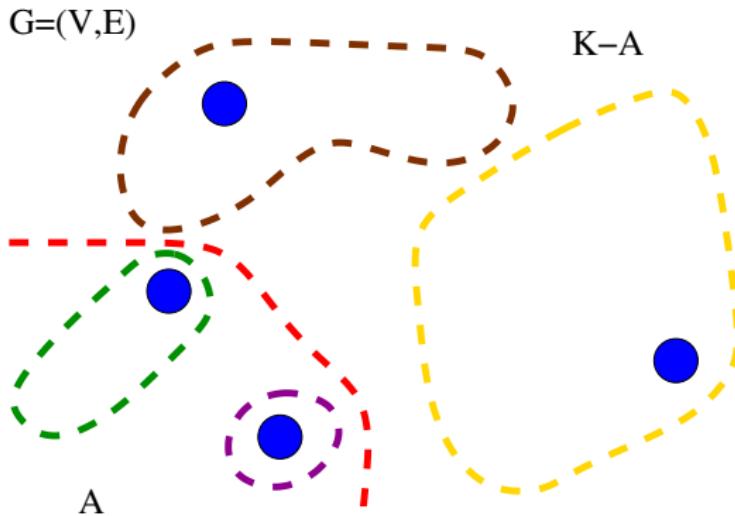
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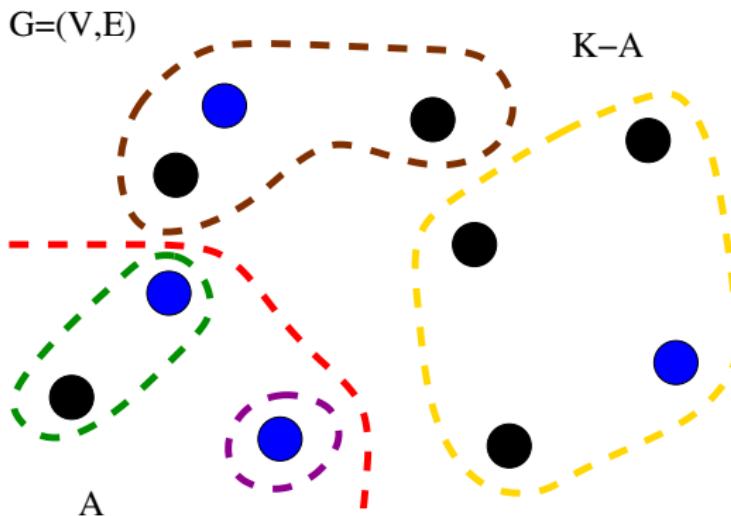
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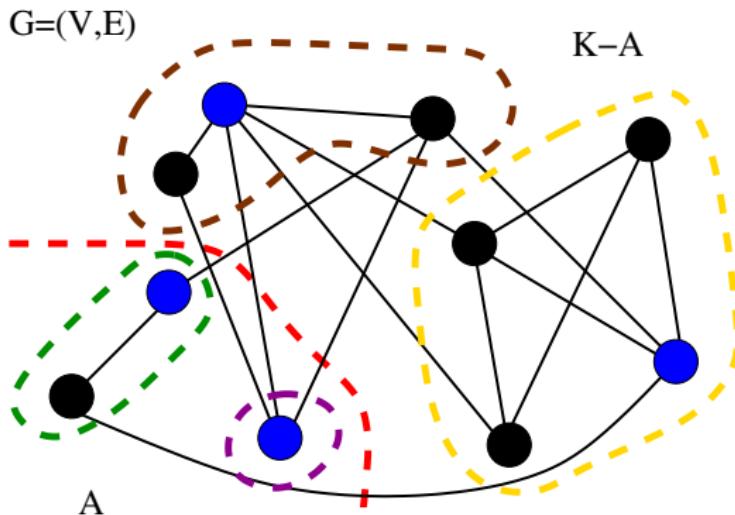
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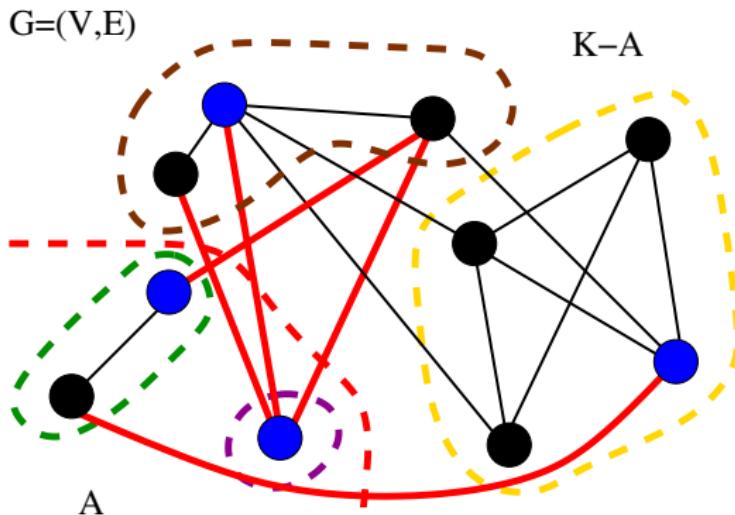
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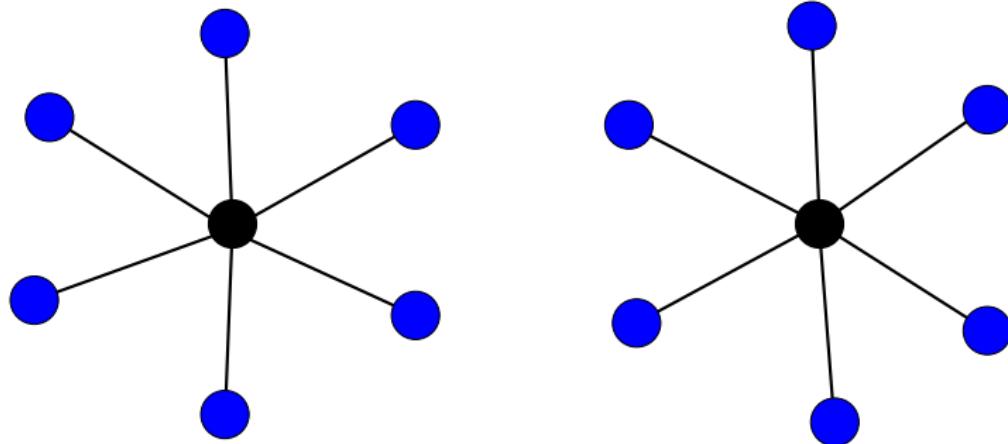


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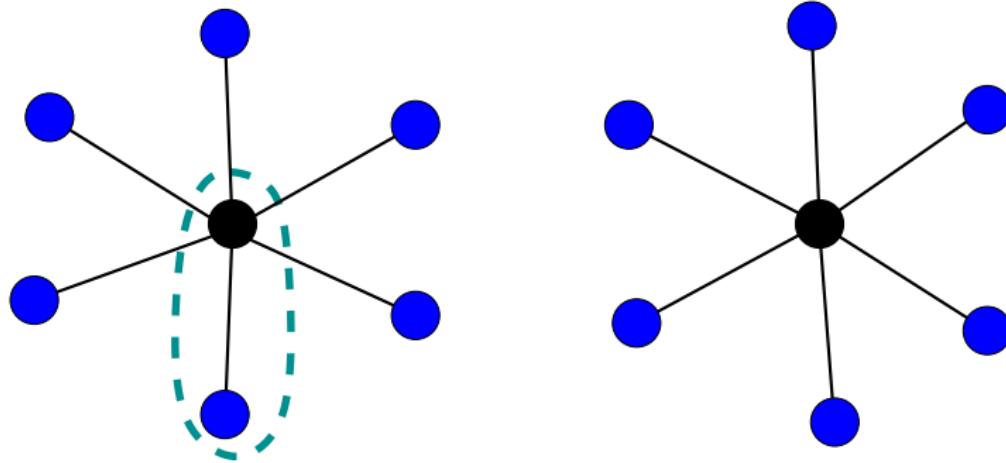
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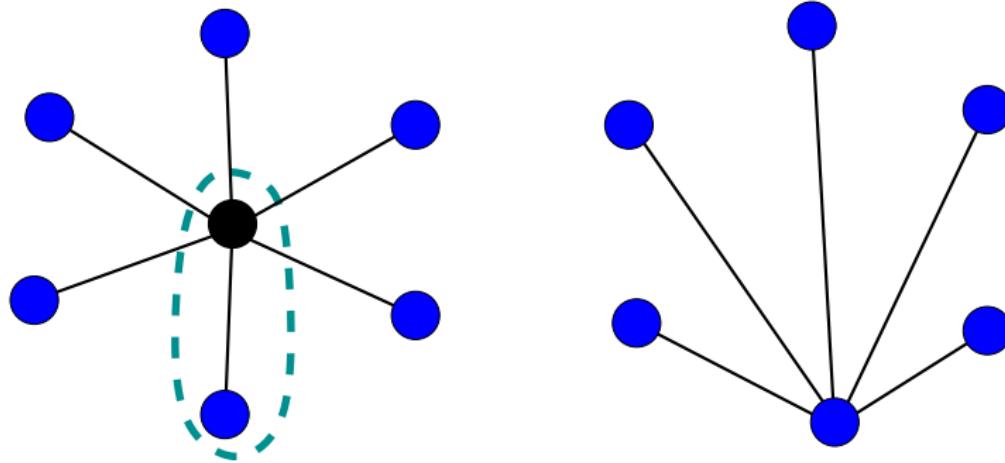
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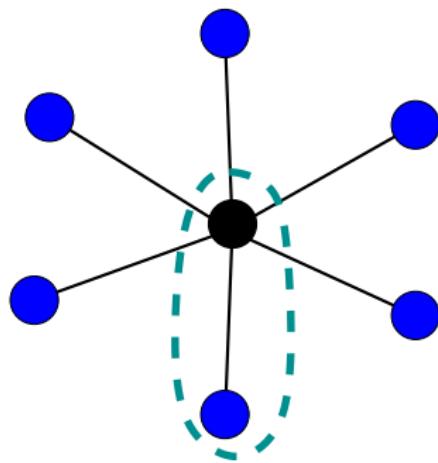
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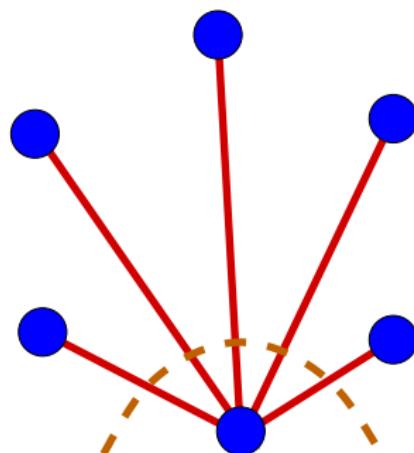
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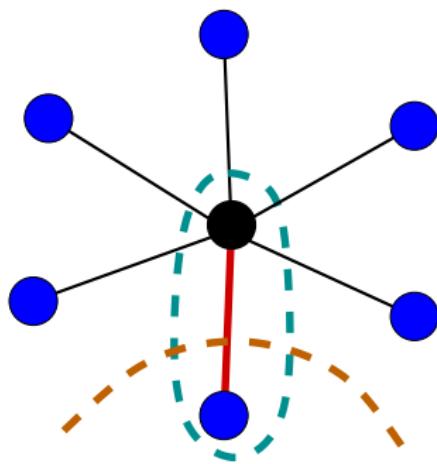


The cost is  $k-1$

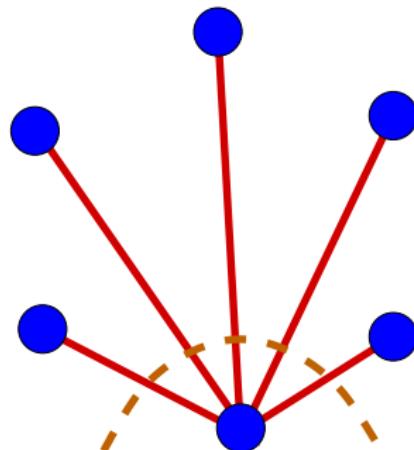


# An Example

The cost is 1

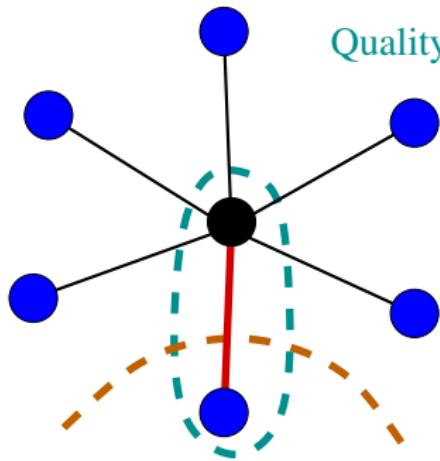


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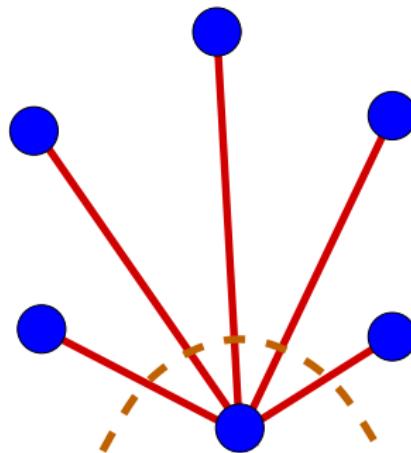
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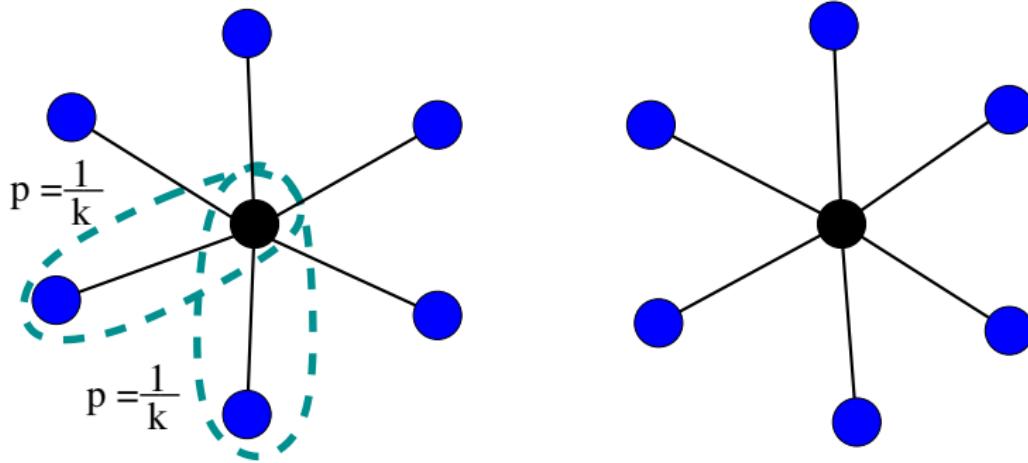


Quality =  $k-1$

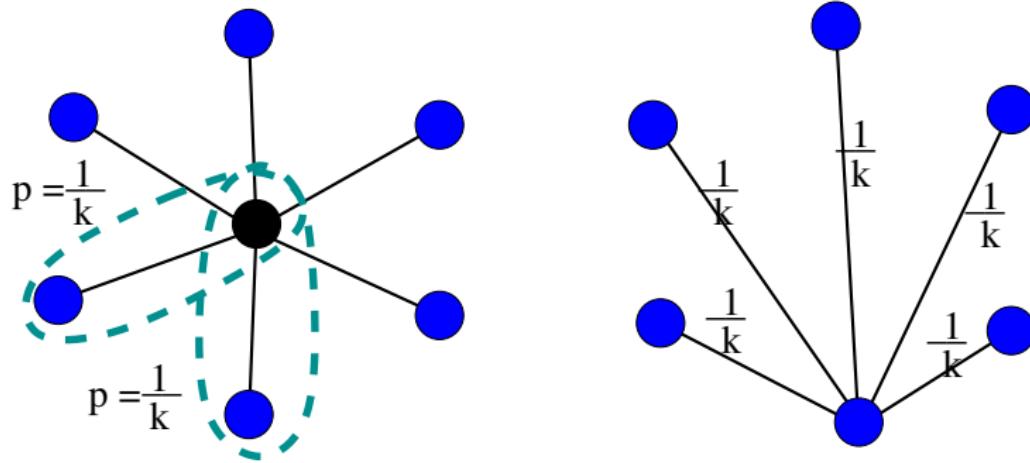
The cost is  $k-1$



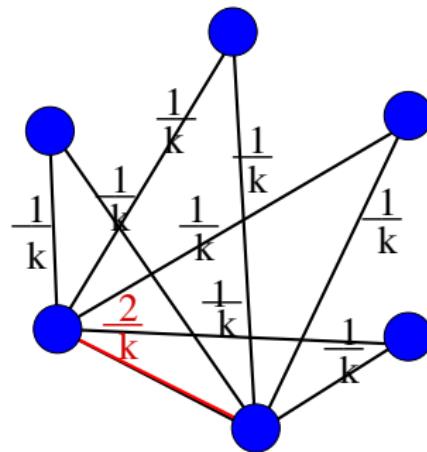
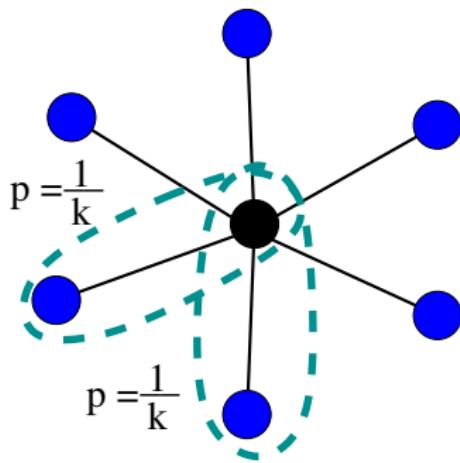
# An Example: A Second Attempt



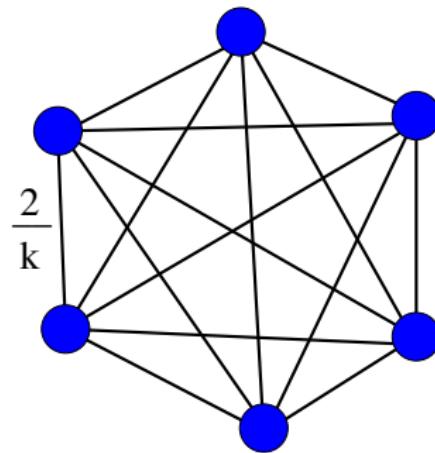
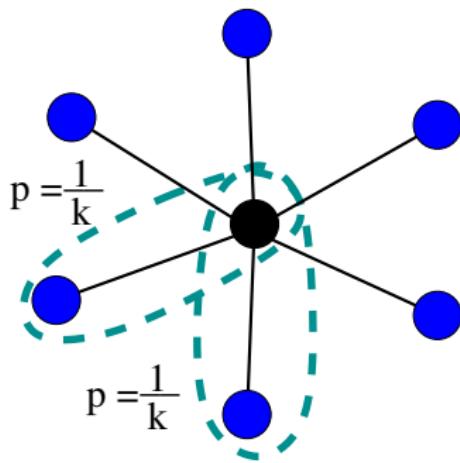
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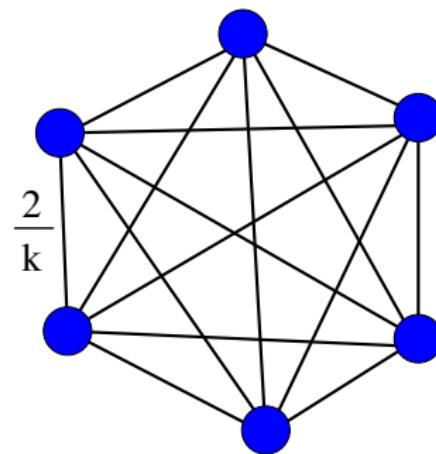
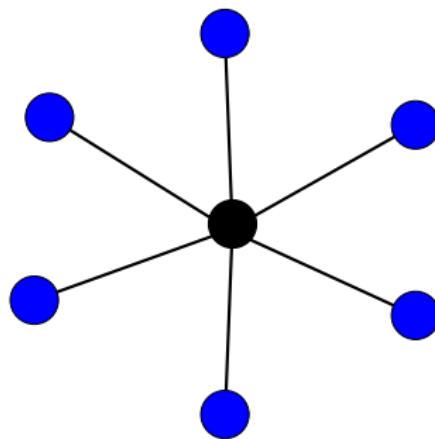
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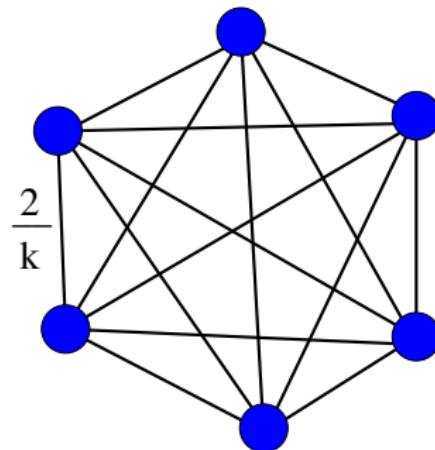
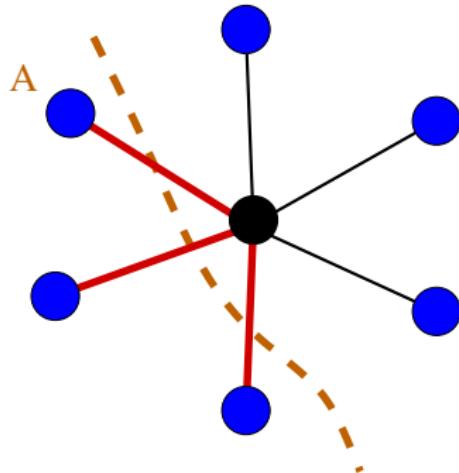


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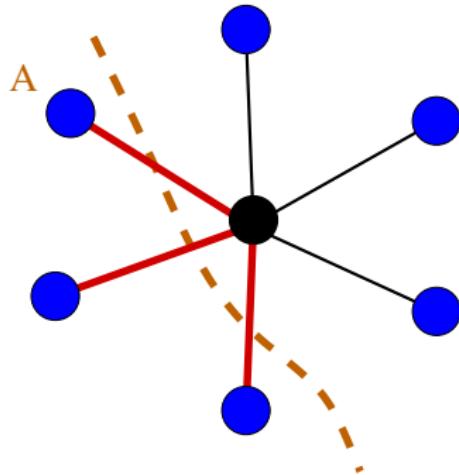
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The cost is  $\min(|A|, |K-A|)$

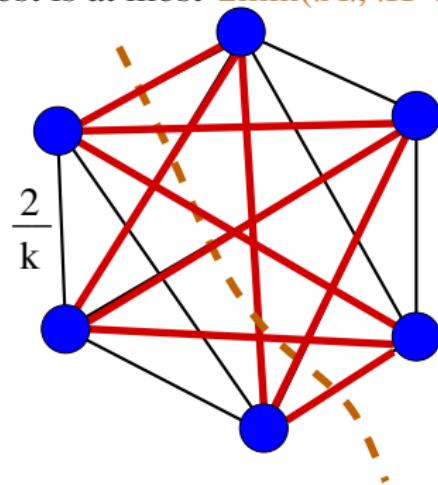


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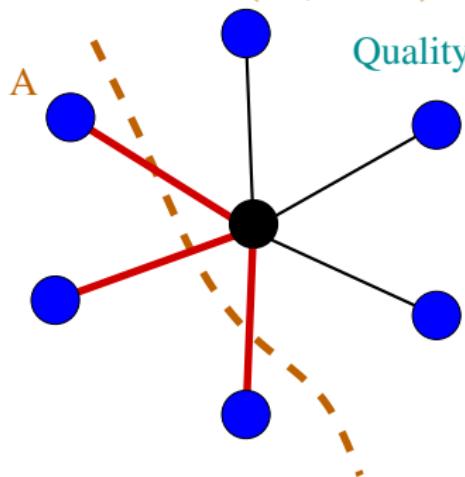


The cost is at most  $2\min(|A|, |K-A|)$



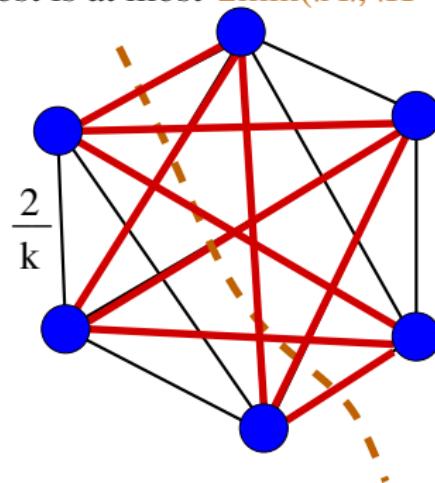
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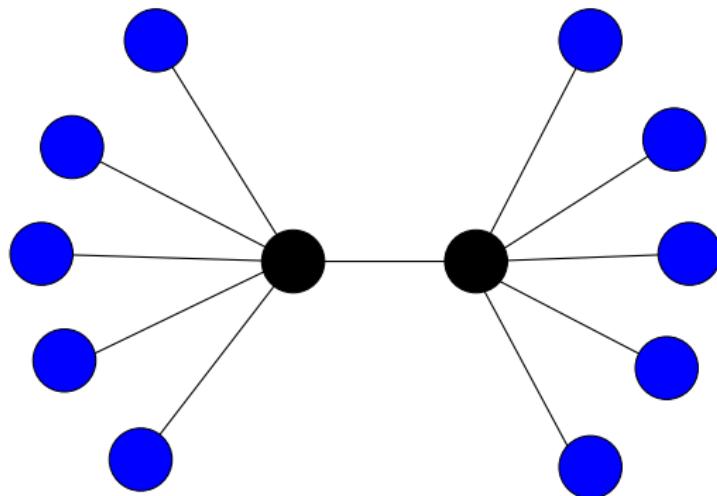


Quality  $< 2$

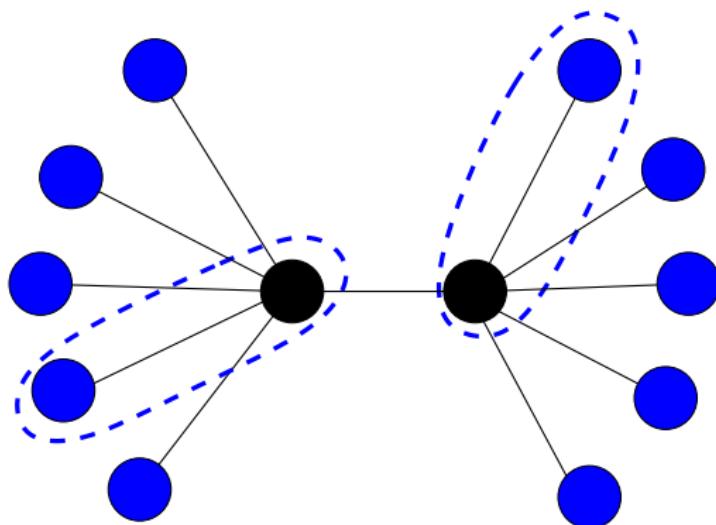
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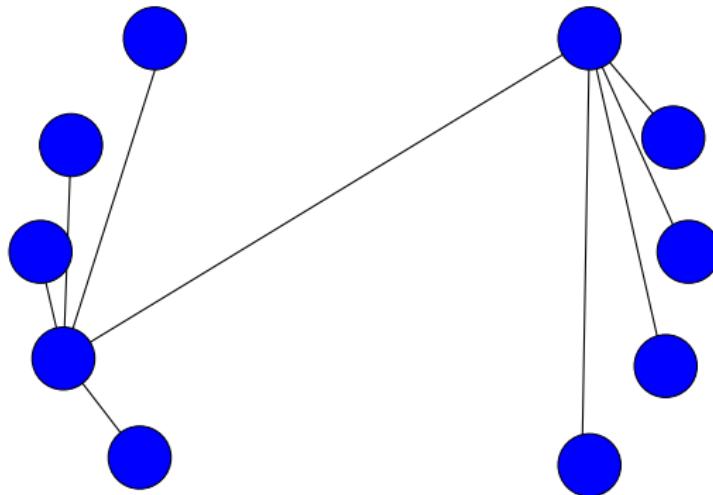
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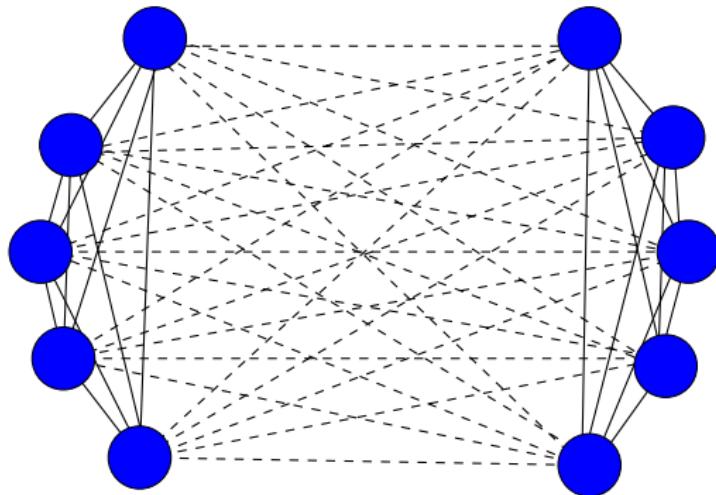
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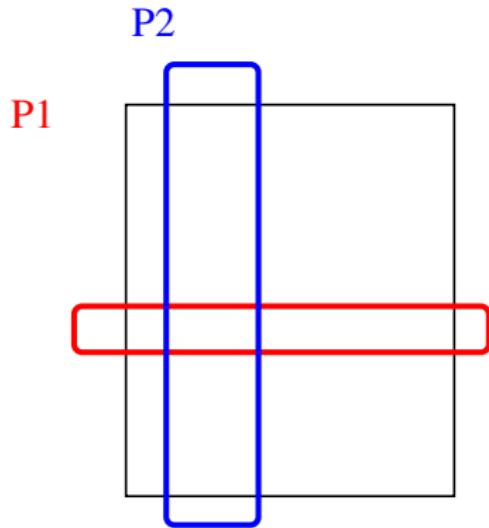


# Proof Outline

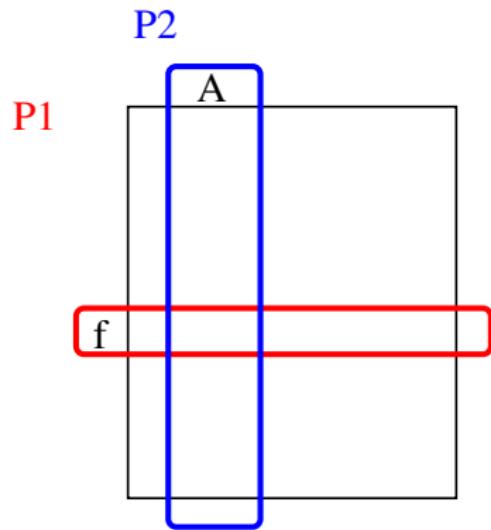
# Proof Outline

## ① Define a Zero-Sum Game

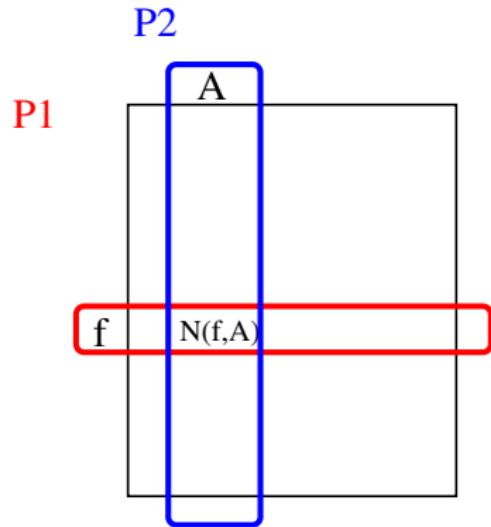
# The Extension-Cut Game



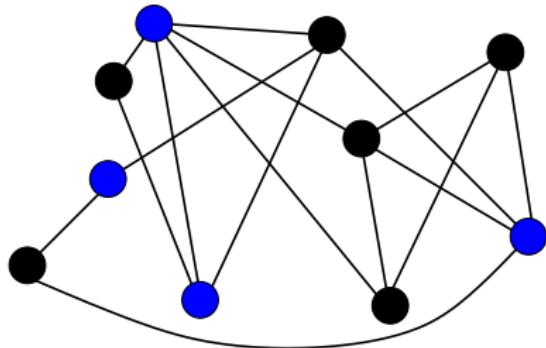
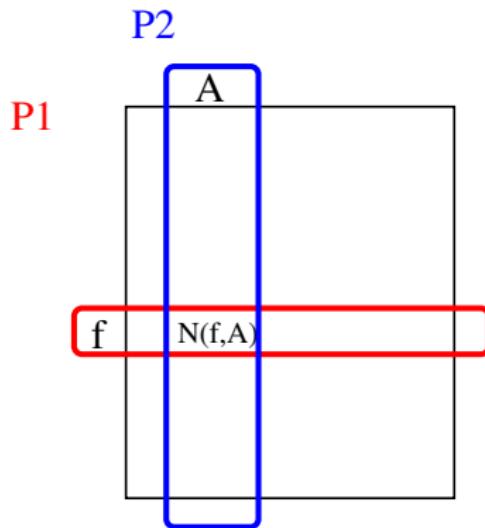
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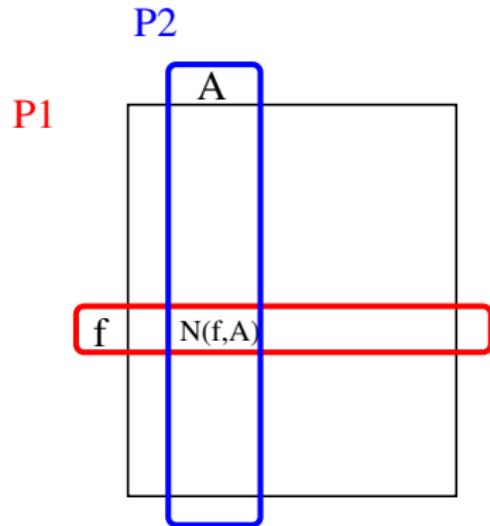
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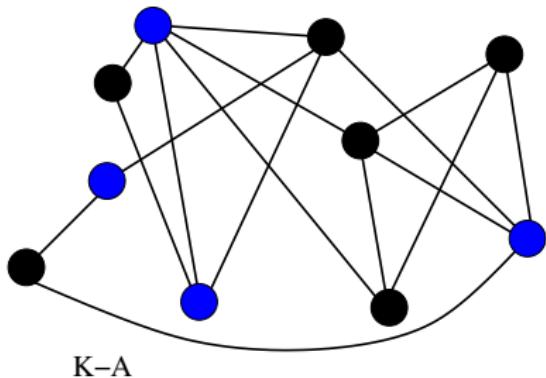
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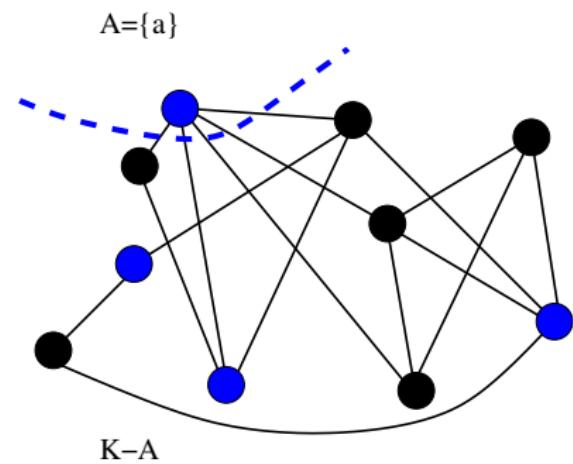
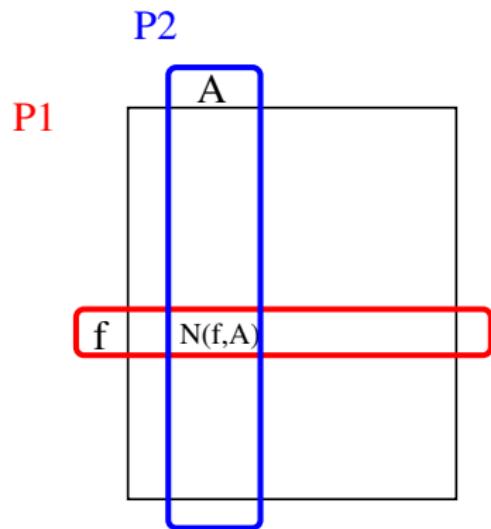
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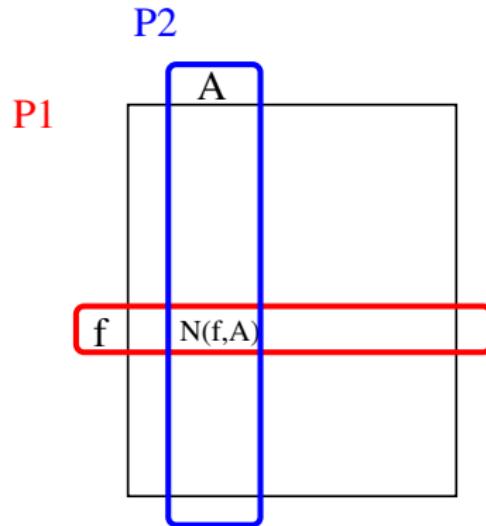
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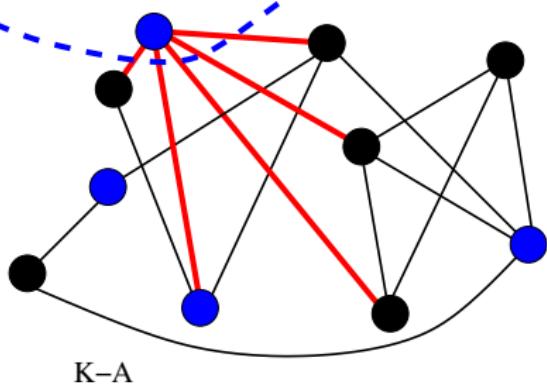


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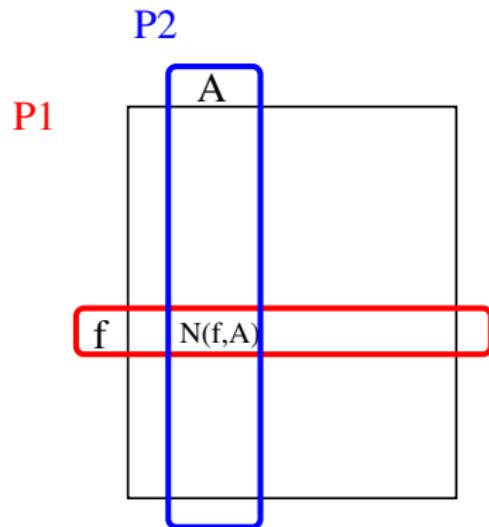


$$h_K(a) = 5$$

$$A=\{a\}$$

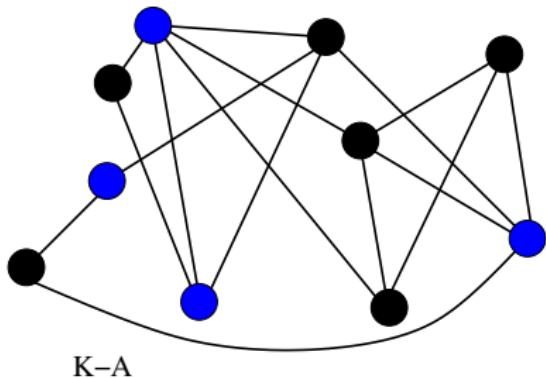


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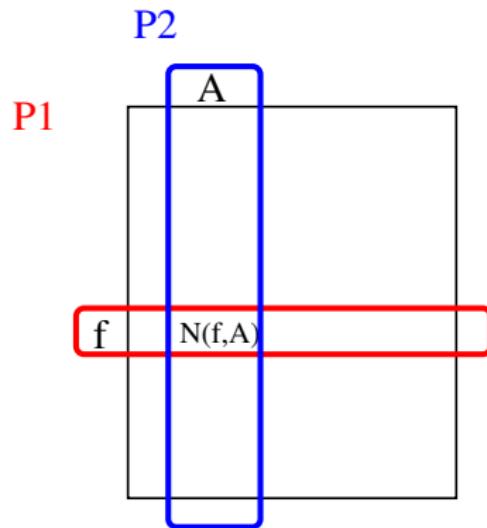


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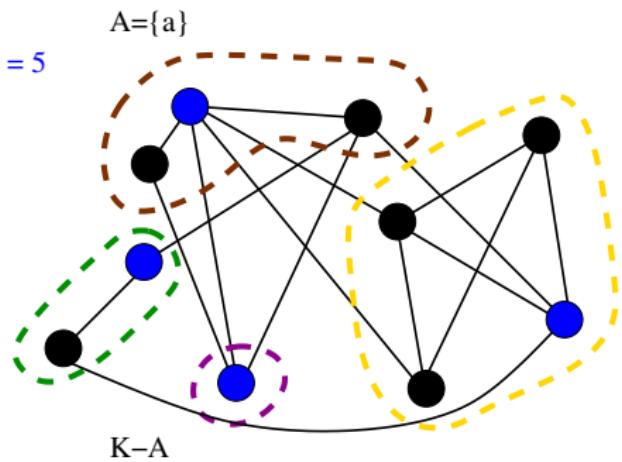
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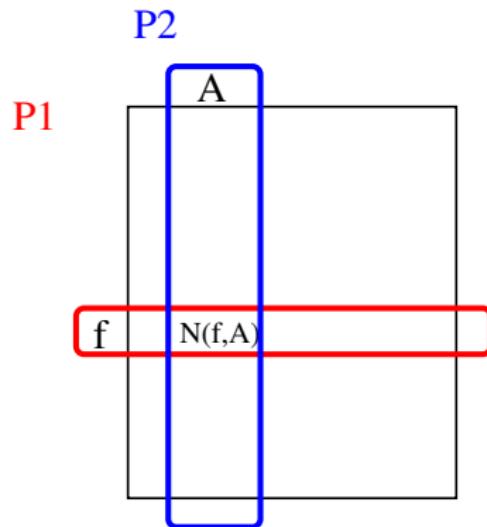
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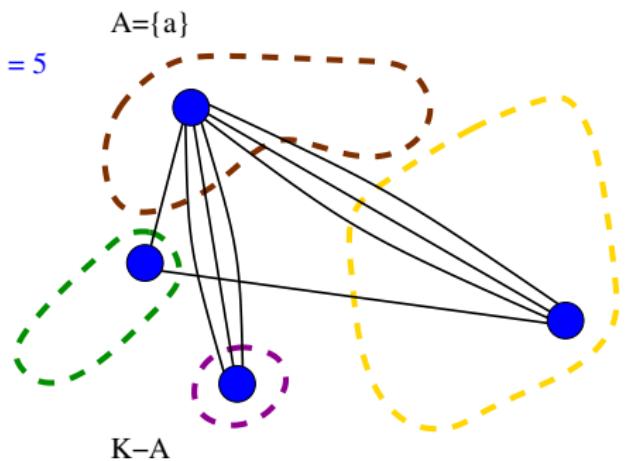
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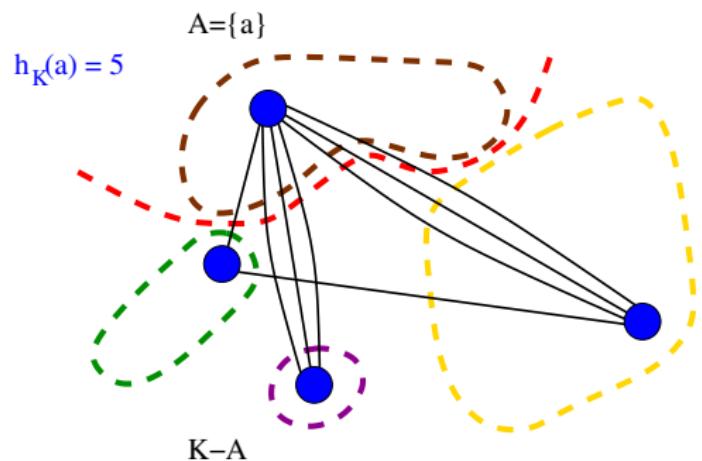
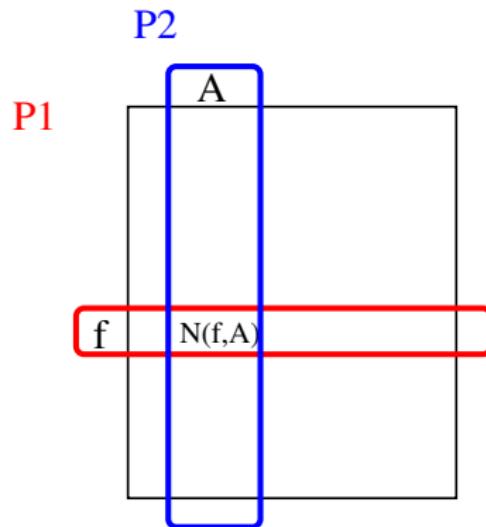
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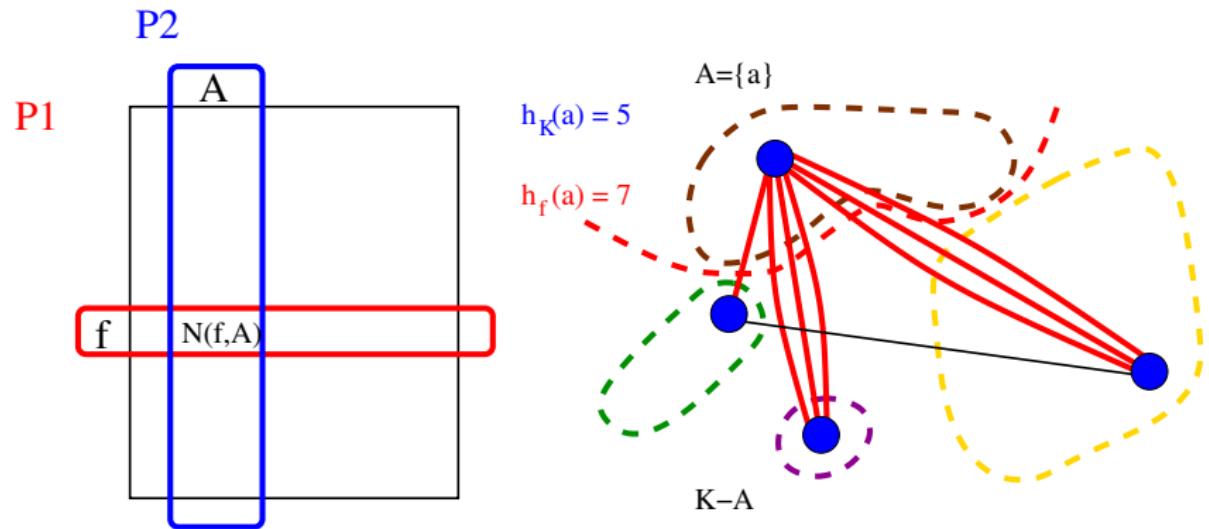
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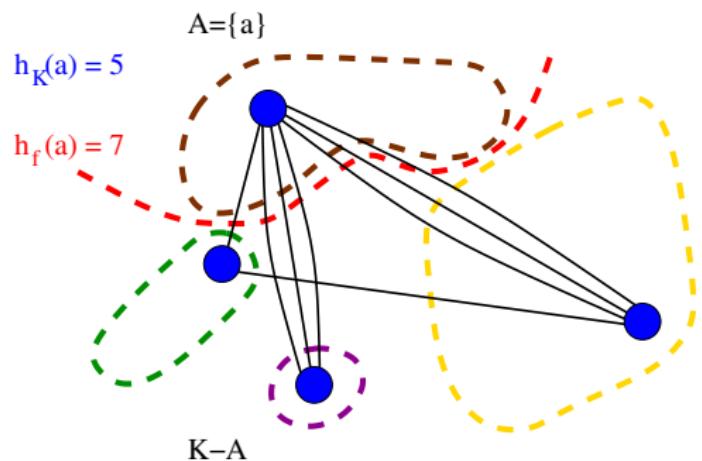
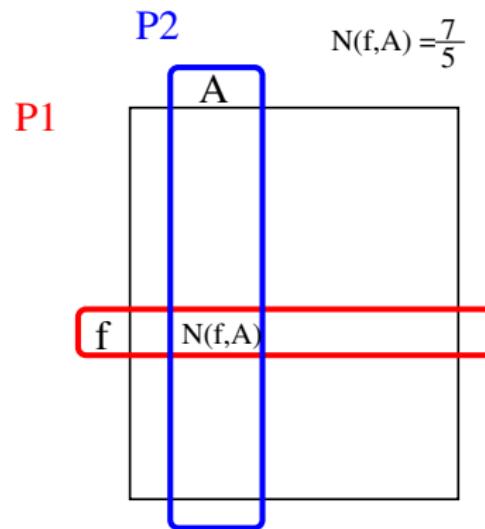
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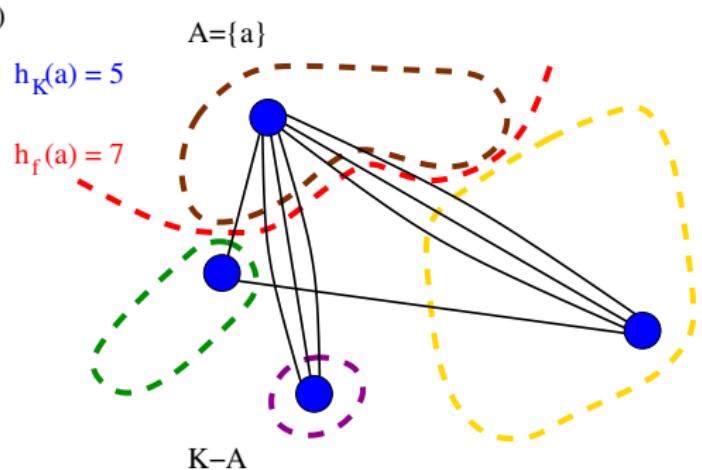
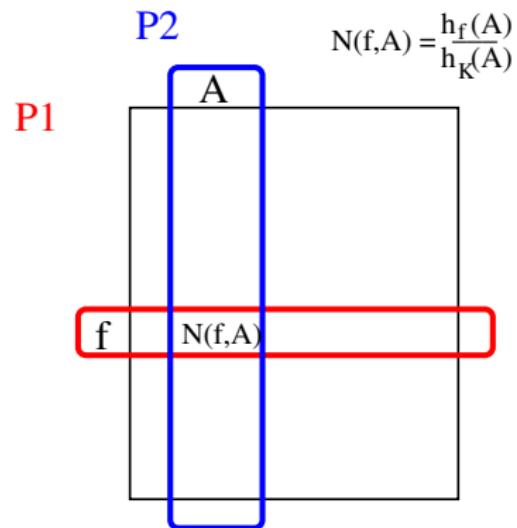
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Let  $G' = \sum_f \gamma(f) G_f$ . Then for all  $A \subset K$ :

$$h'(A) = \sum_f \gamma(f) h_f(A) = E_{f \leftarrow \gamma}[N(f, A)] h_K(A) \leq \nu h_K(A)$$

# Proof Outline

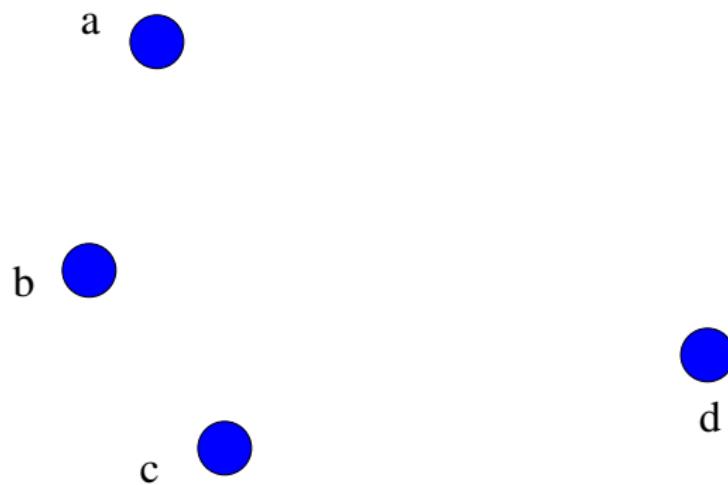
## ① Define a Zero-Sum Game

# Proof Outline

- ① Define a **Zero-Sum Game**
- ② The **Best Response** is a 0-Extension Problem

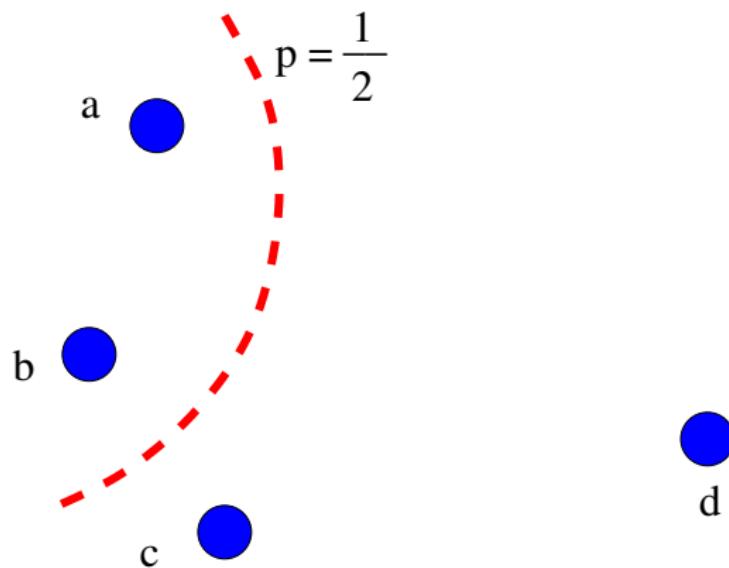
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Let  $\mu = \frac{1}{2}\{a, b\} + \frac{1}{2}\{a, d\}$



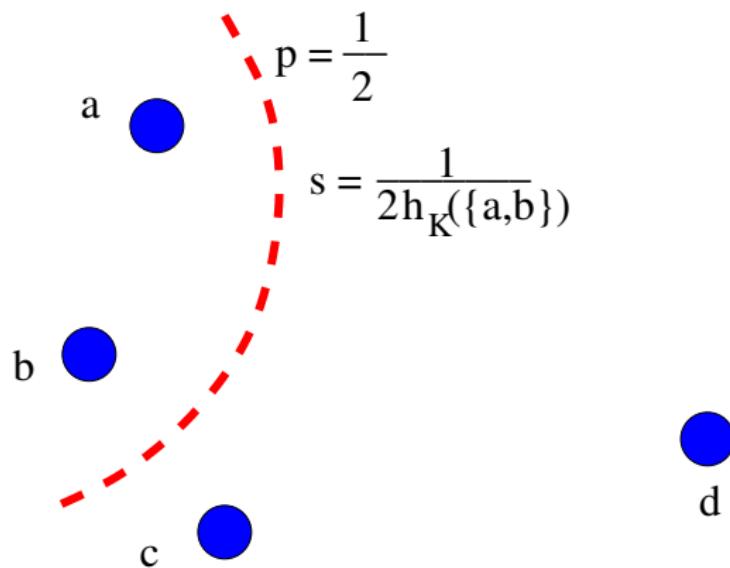
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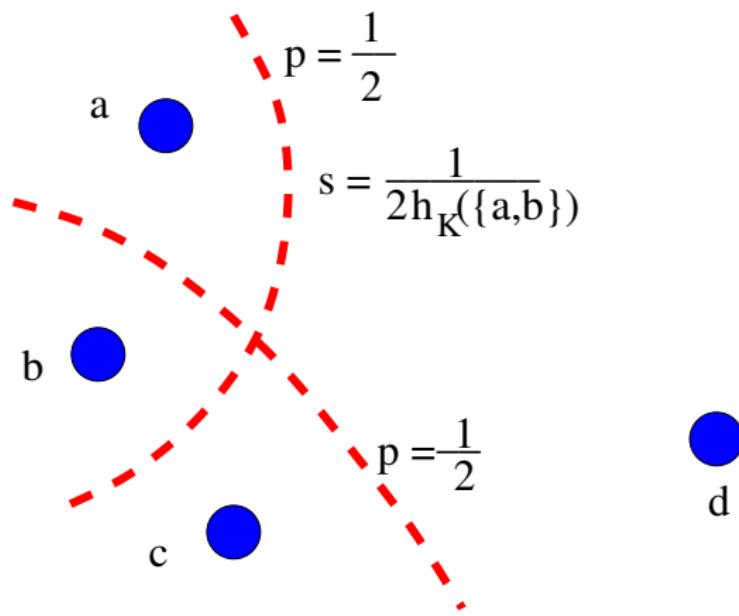
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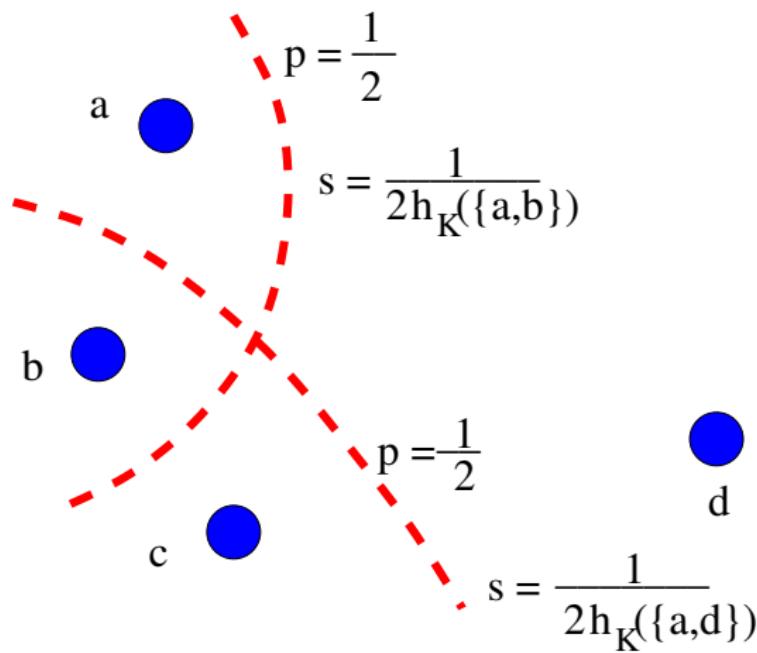
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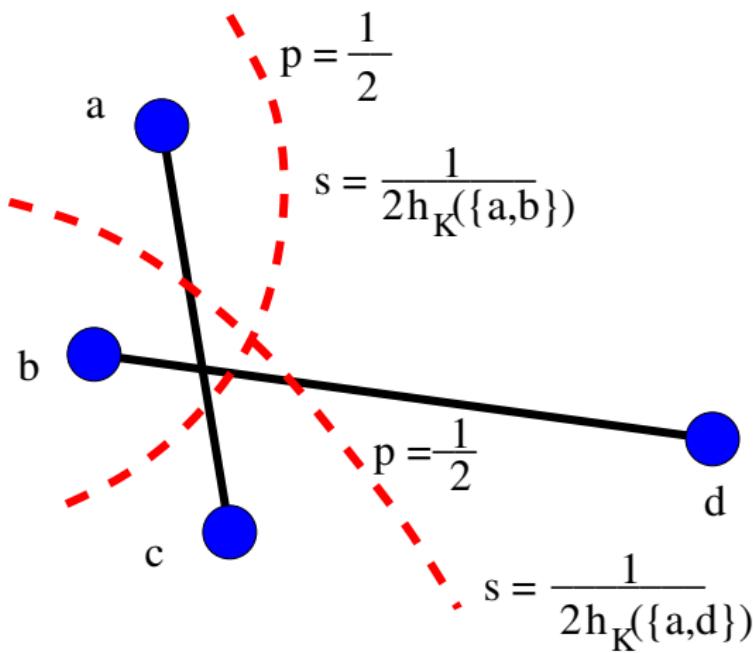
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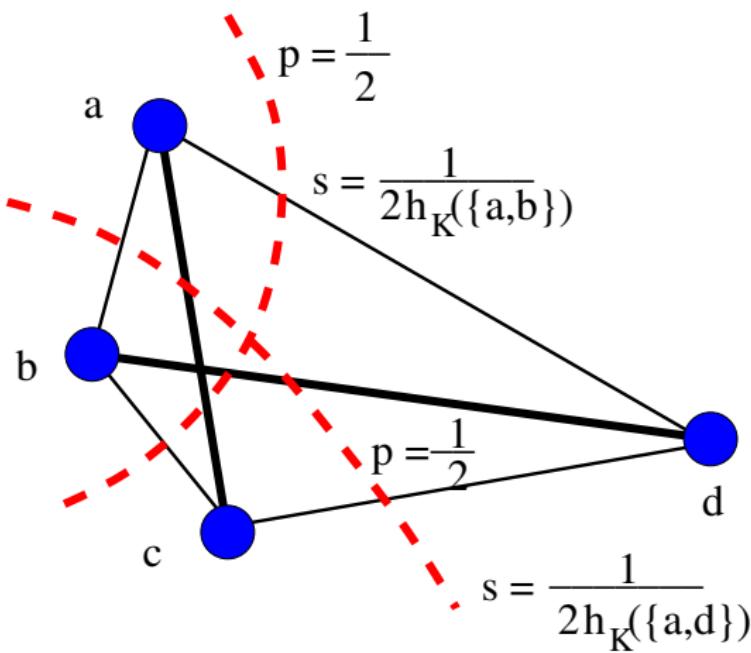
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- ④ Separations using **harmonic analysis** of Boolean functions

# Thanks!

## References

- ① Moitra, "Approximation algorithms with guarantees independent of the graph size", FOCS 2009
- ② Leighton, Moitra, "Extensions and limits to vertex sparsification", STOC 2010
- ③ Englert, Gupta, Krauthgamer, Räcke, Talgam-Cohen, Talwar, "Vertex sparsifiers: new results from old techniques", APPROX 2010
- ④ Makarychev, Makarychev, "Metric extension operators, vertex sparsifiers and lipschitz extendability", FOCS 2010
- ⑤ Charikar, Leighton, Li, Moitra, "Vertex sparsifiers and abstract rounding algorithms", FOCS 2010